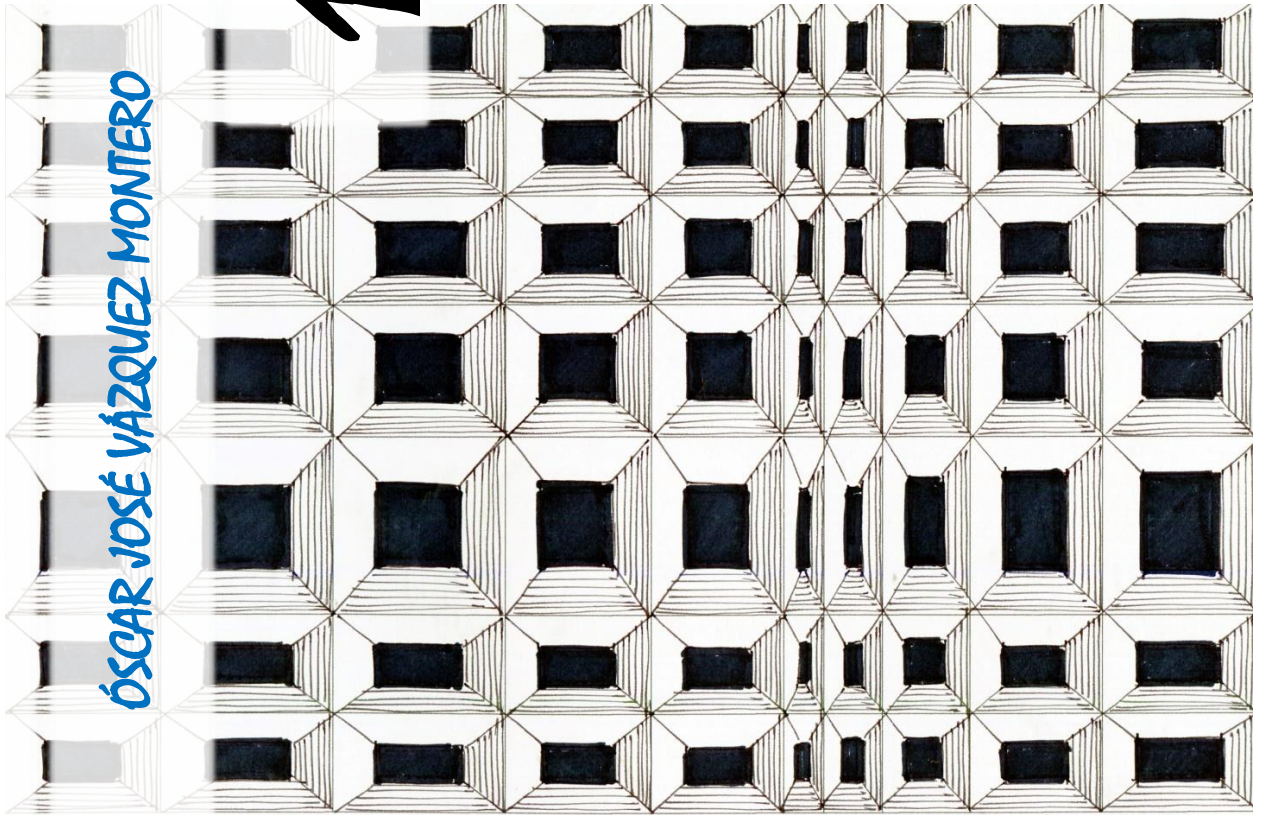


TEXTURAS FLUCTUANTES

ÓSCAR JOSÉ VÁZQUEZ MONTERO

18



CUADERNOS DE ARTE, DISEÑO Y
ARQUITECTURA

DIBUJOS GEOMÉTRICOS
VUELTO AL INFINITO



AUTOR

INTRODUCCION

LA TEXTURA ES UN ELEMENTO INTERESANTE EN LA EXPRESIÓN GRÁFICA. PERMITE GENERAR DIVERSOS EFECTOS ÓPTICOS DENTRO DEL APOORTE EN EL DISEÑO, LA ARQUITECTURA O LAS ARTES PLÁSTICAS, EN ESTE CUADERNILLO No. 18, SE DA UN EJEMPLO DE TEXTURAS BASADAS EN UNA CUADRÍCULA O RETÍCULA AL IGUAL QUE EL MANEJO DE DISEÑOS GEOMÉTRICOS LLAMADOS MANDALAS, A ESTA VARIEDAD DE FORMAS Y DISEÑOS LE DENOMINAMOS "TEXTURAS FLUCTUANTES".

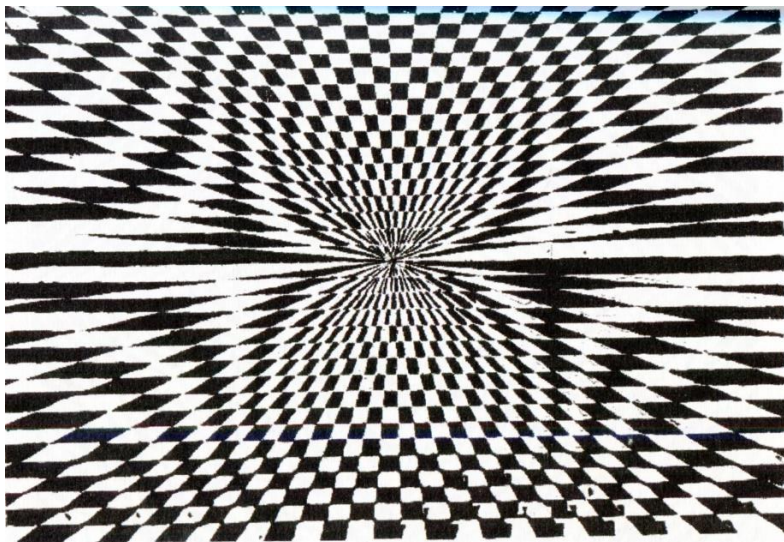
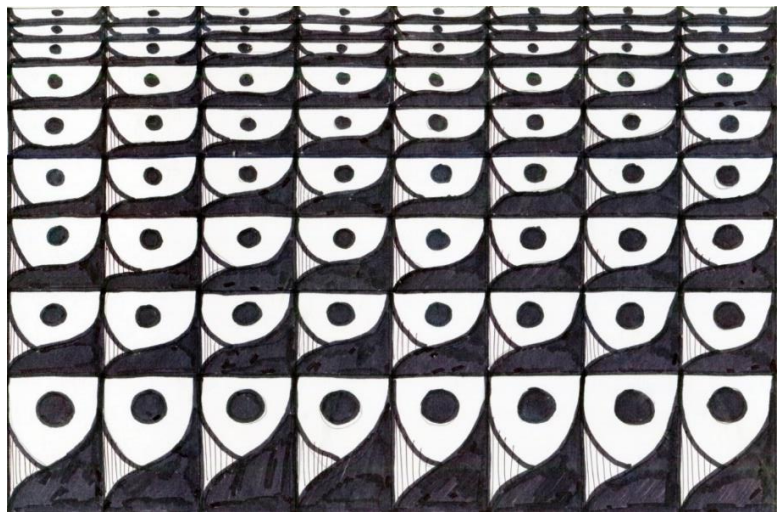
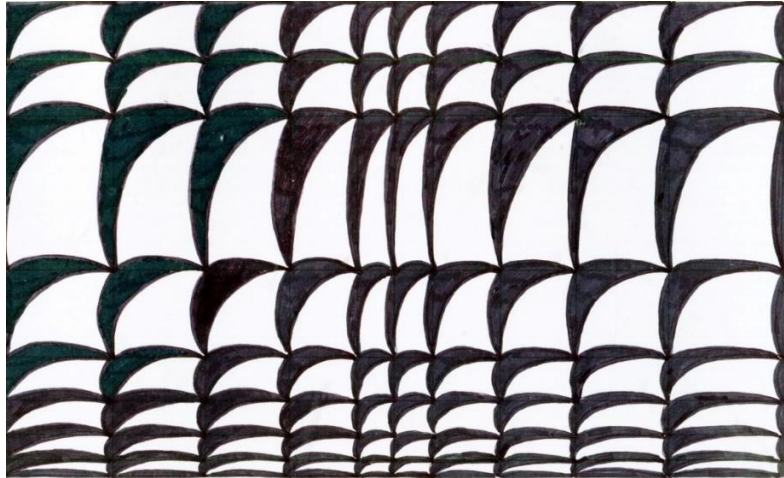
AQUÍ SE PRESENTAN SOLO UN EJEMPLO DE UNA VARIEDAD INFINITA DE IDEAS Y COMO ESTAS SE PUEDEN APLICAR TANTO EN EL DIBUJO ARQUITECTÓNICO COMO EN EL DIBUJO ARTÍSTICO, ESTE JUEGO DE TEXTURAS ES UNA ALTERNATIVA Y COMPLEMENTO EN EL DIBUJO CON LA FINALIDAD DE EXPLORAR OTROS ELEMENTOS DE EXPRESIÓN MÁS CONCEPTUALES QUE NOS PUEDE DAR COMO RESULTADO PROPUESTAS INTERESANTES FUERA DEL DIBUJO COTIDIANO.

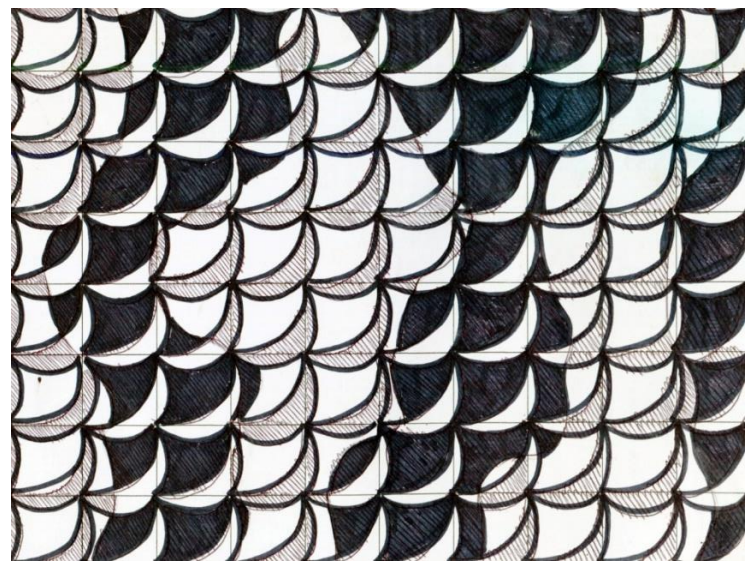
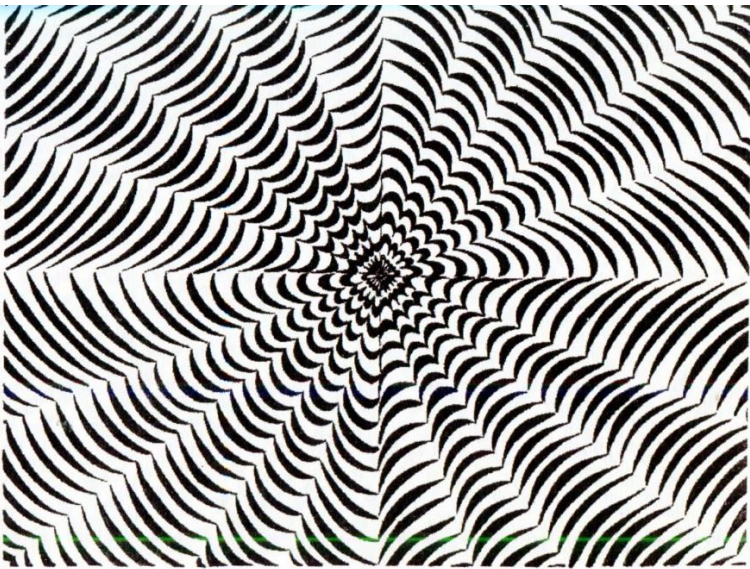
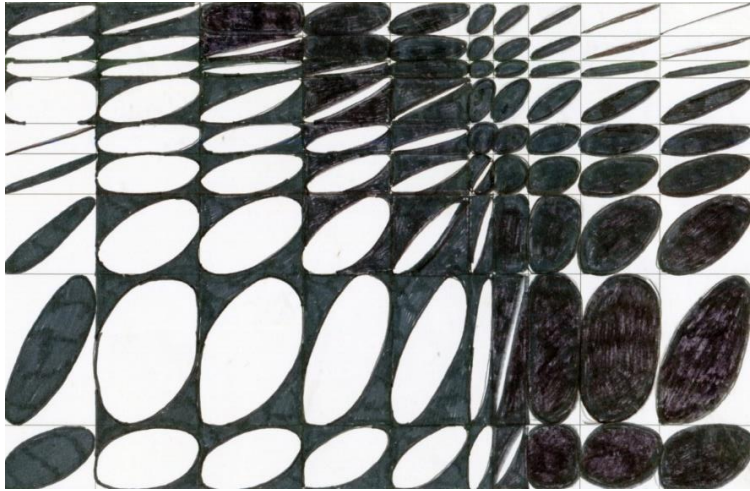
EN ESTE CUADERNILLO ES UN CATÁLOGO DE TEXTURAS CON DIFERENTES ESTRUCTURAS QUE SE ABREN Y SE CIERRAN DISTORCIONANDO LAS FORMAS ABSTRACTAS DEL DIBUJO Y COMO ESTAS SE PUEDEN APLICAR EN EL DIBUJO ARTÍSTICO (EN ESTE CASO VIÑETAS) O ARQUITECTÓNICO (DECORADOS).

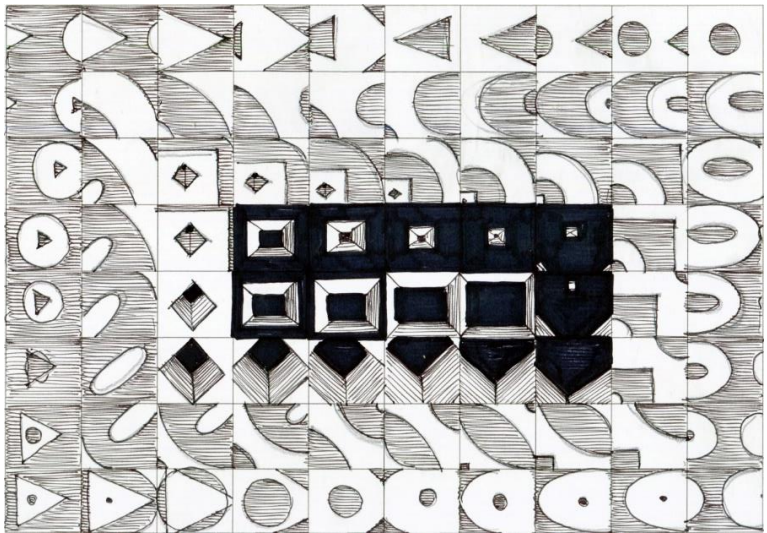
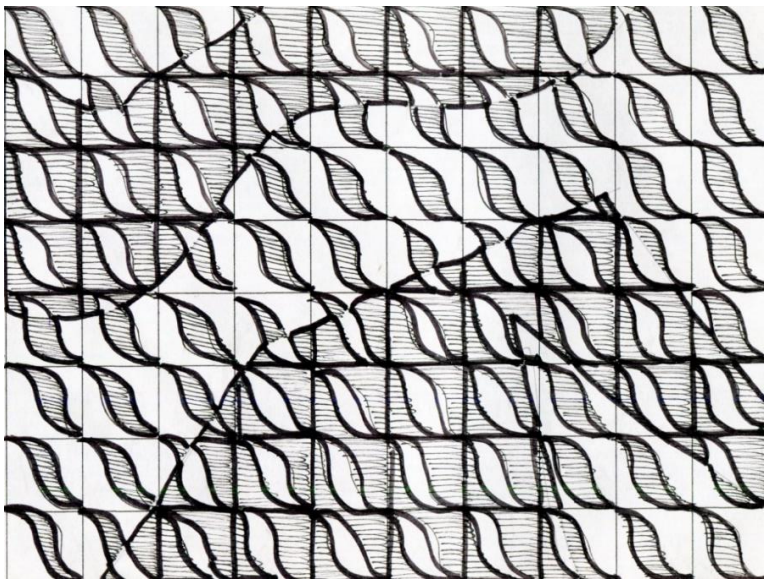
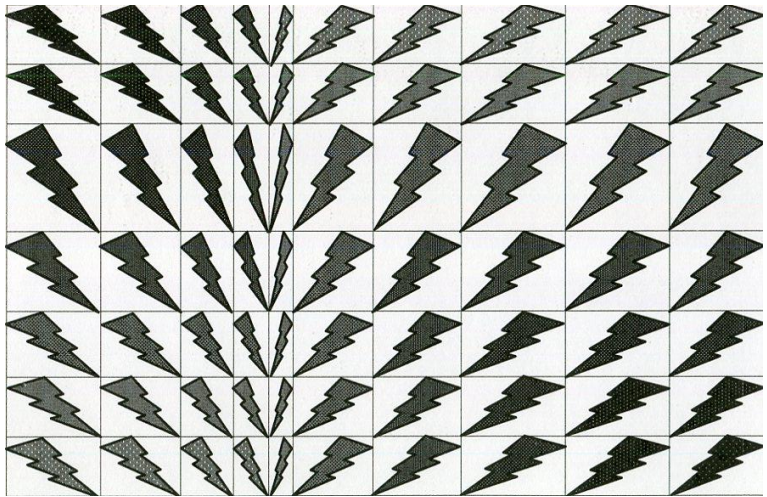
CADA CREADOR PUEDE GENERAR SUS PROPIAS "TEXTURAS FLUCTUANTES".

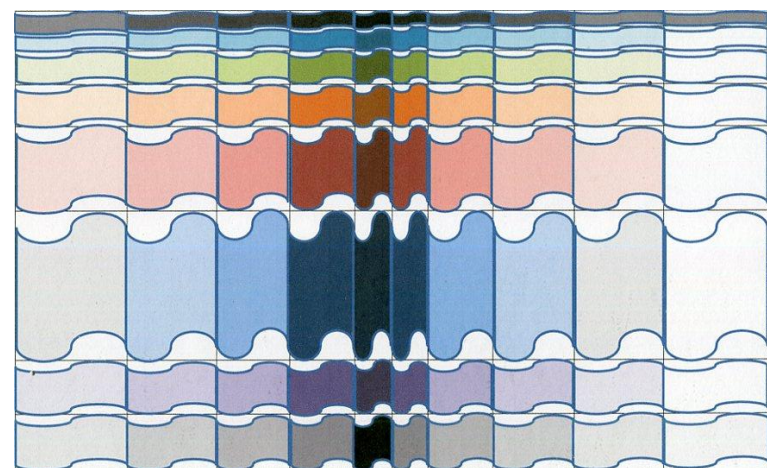
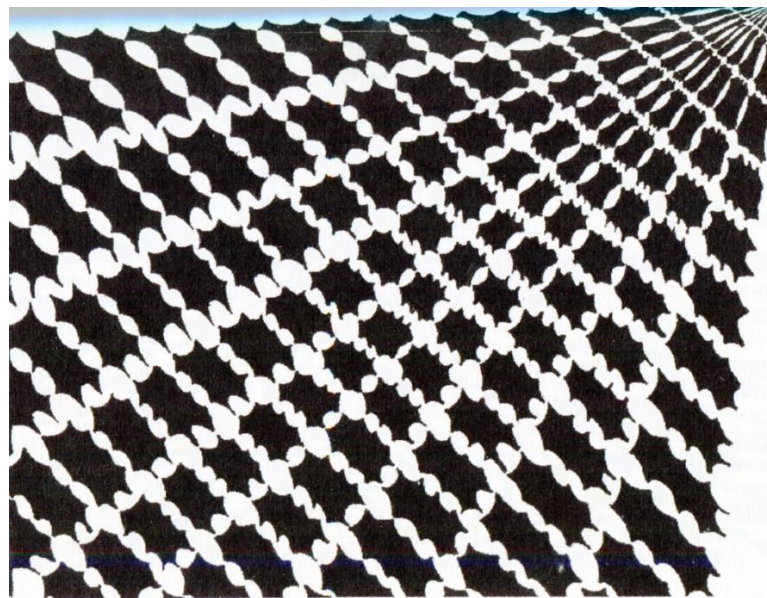
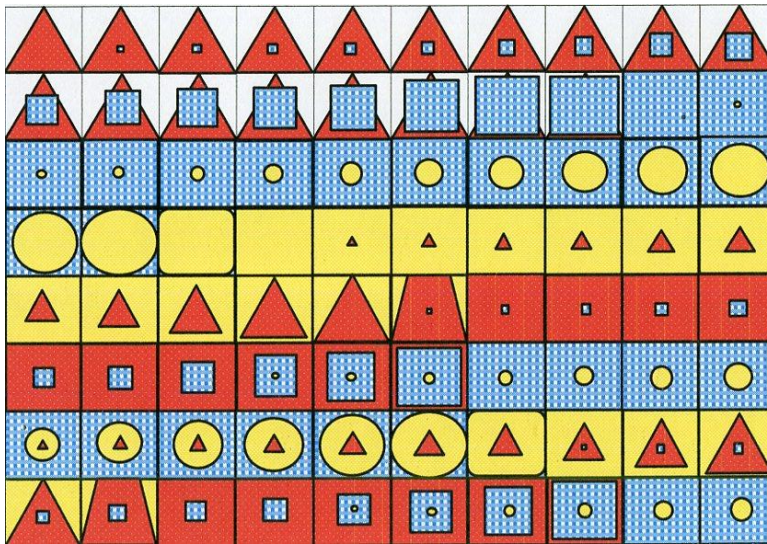
O. J. VÁZQUEZ MONTERO

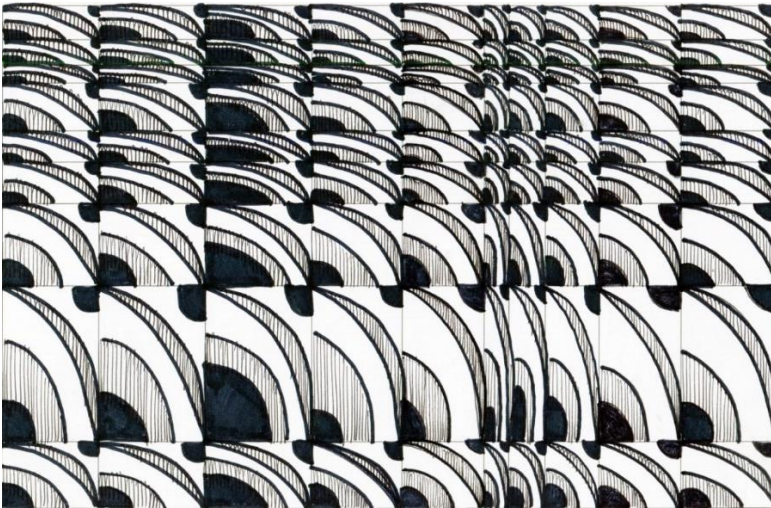
TEXTURAS

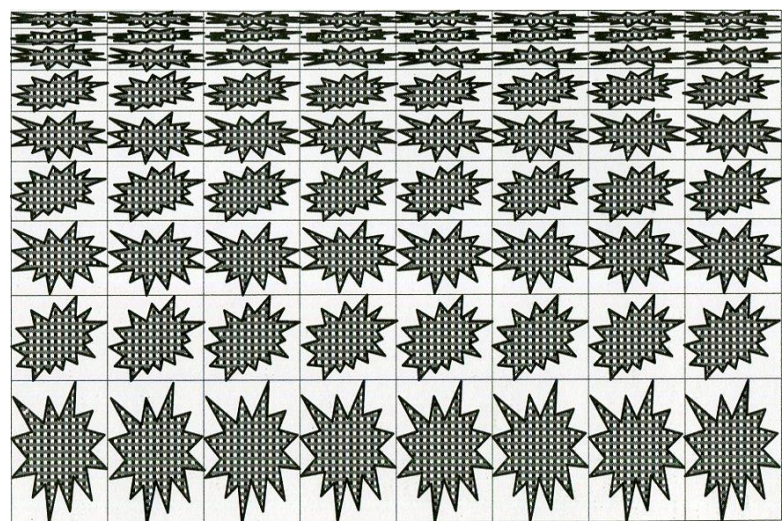
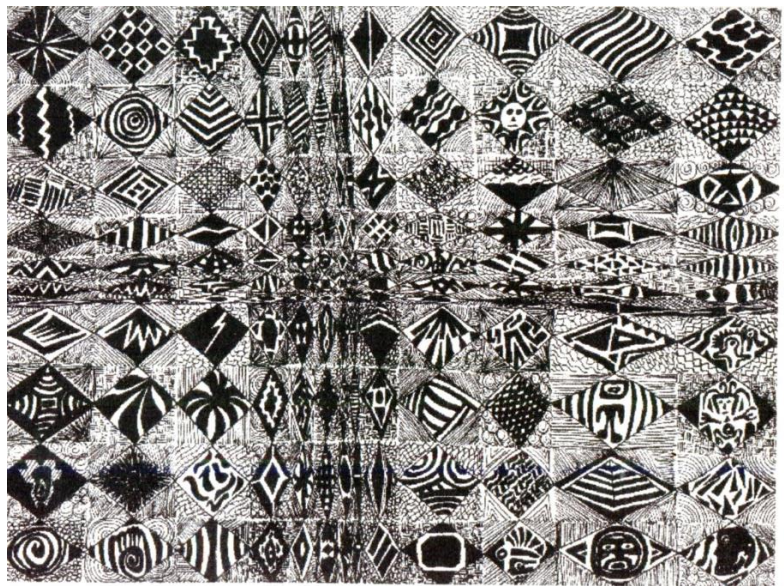
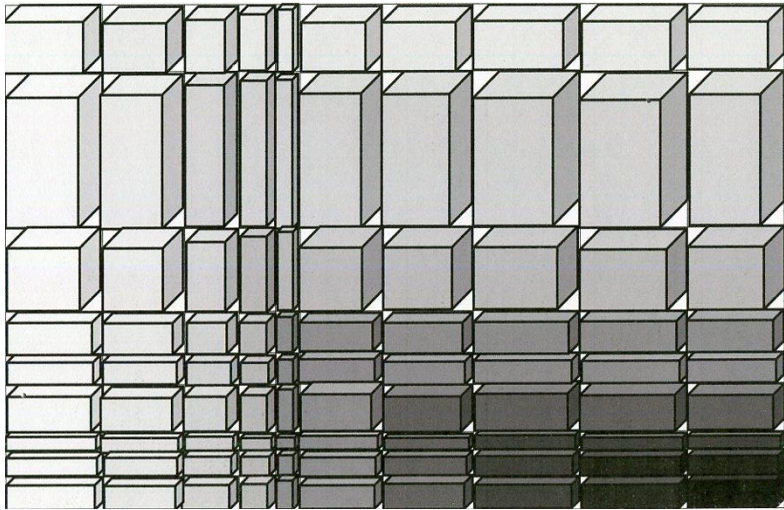


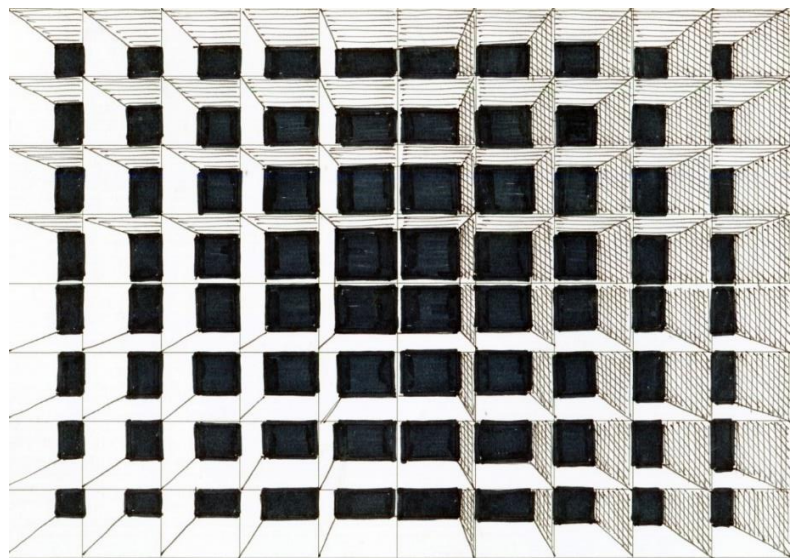
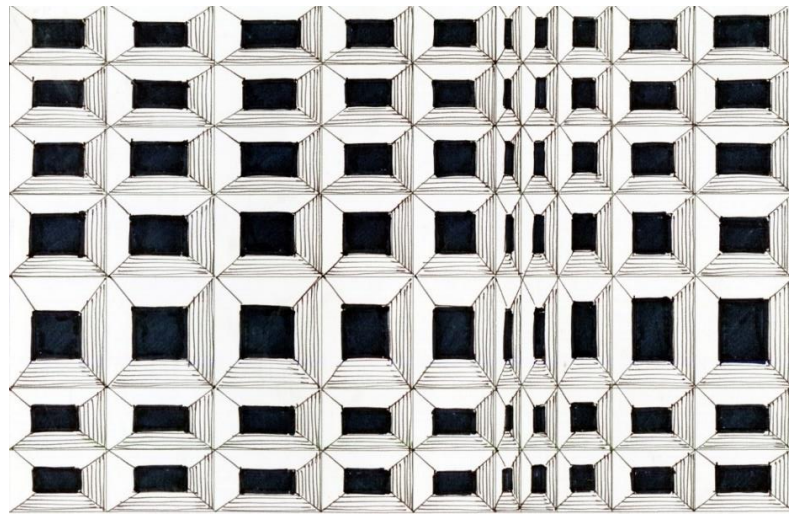
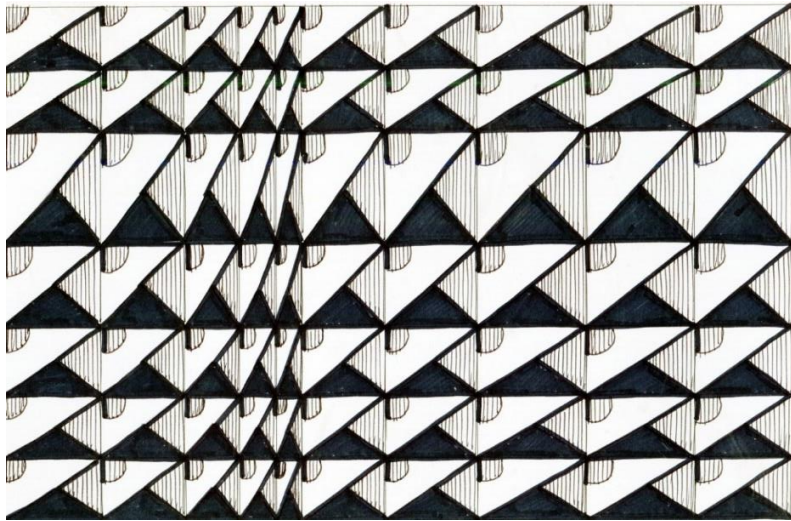


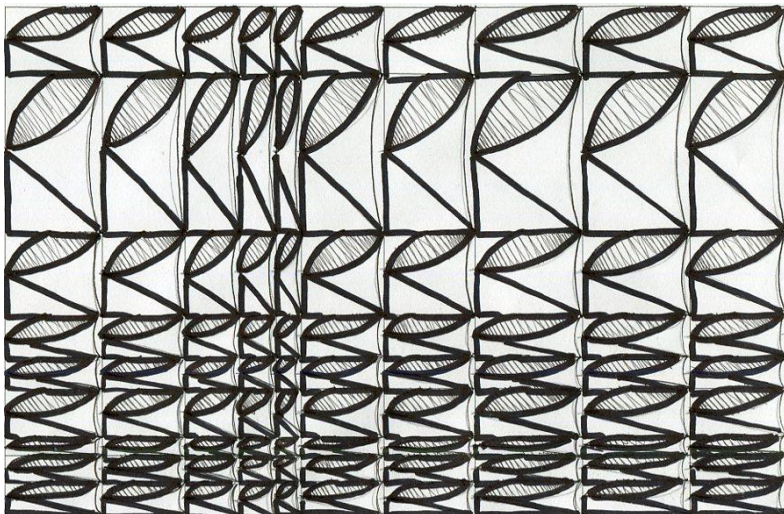
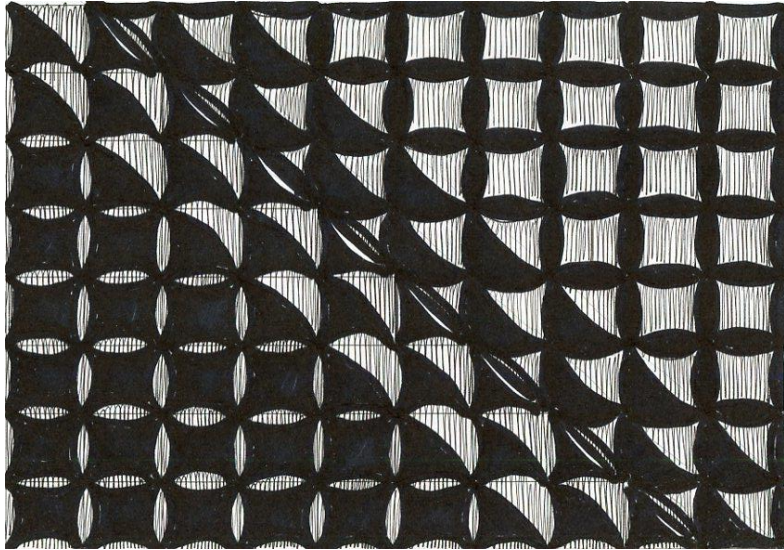
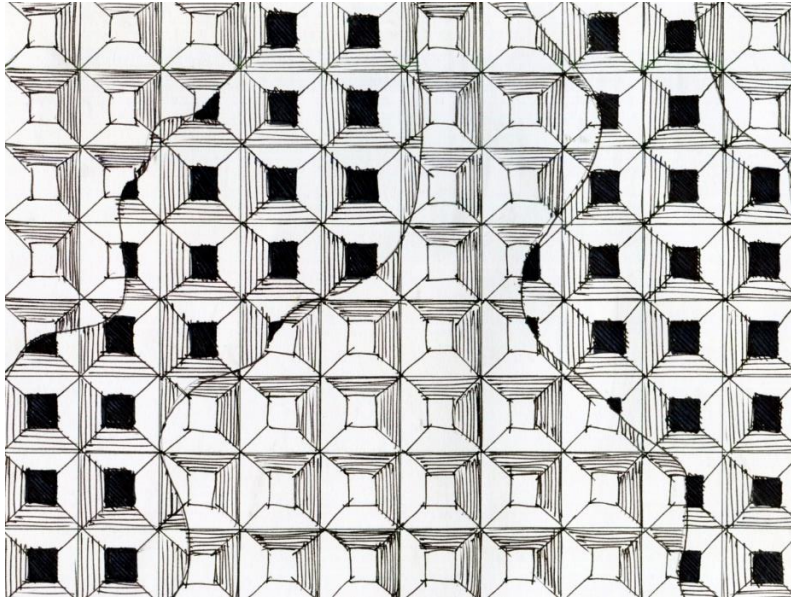


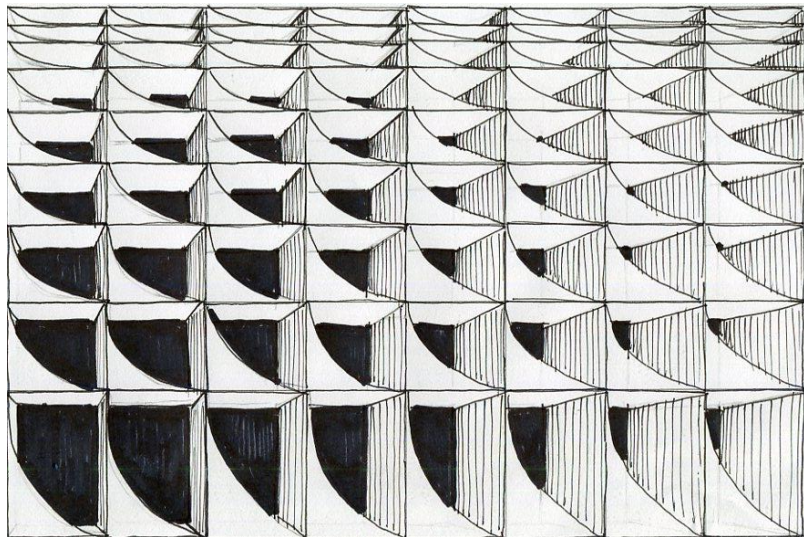
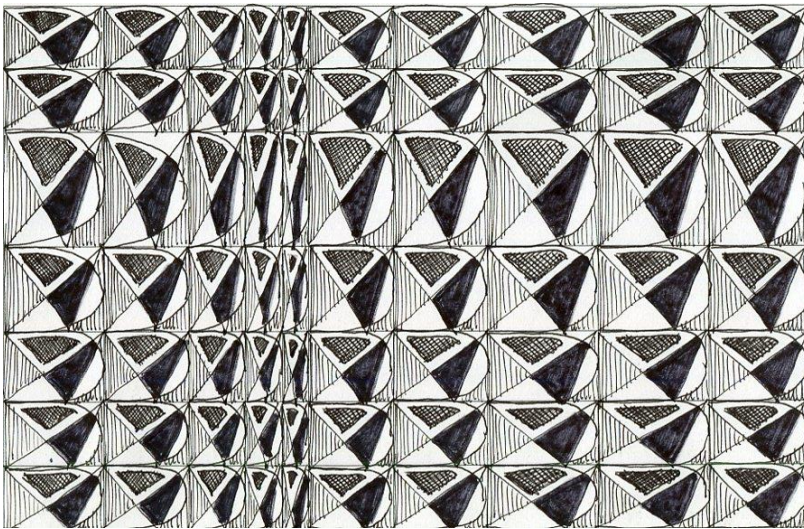
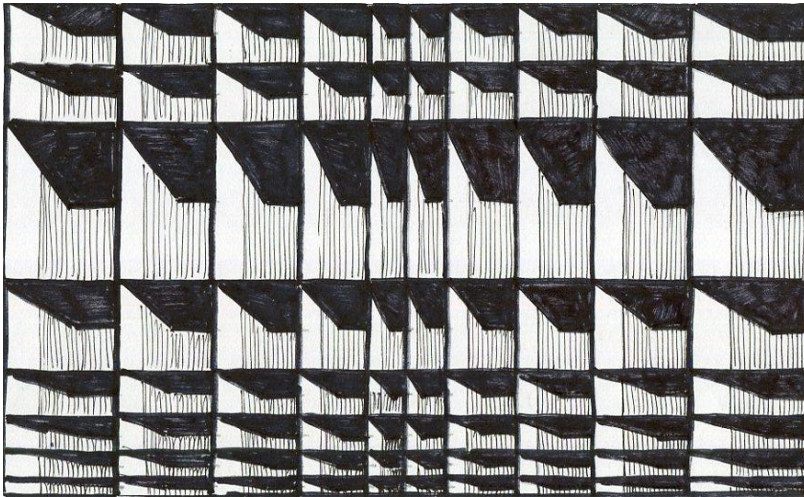




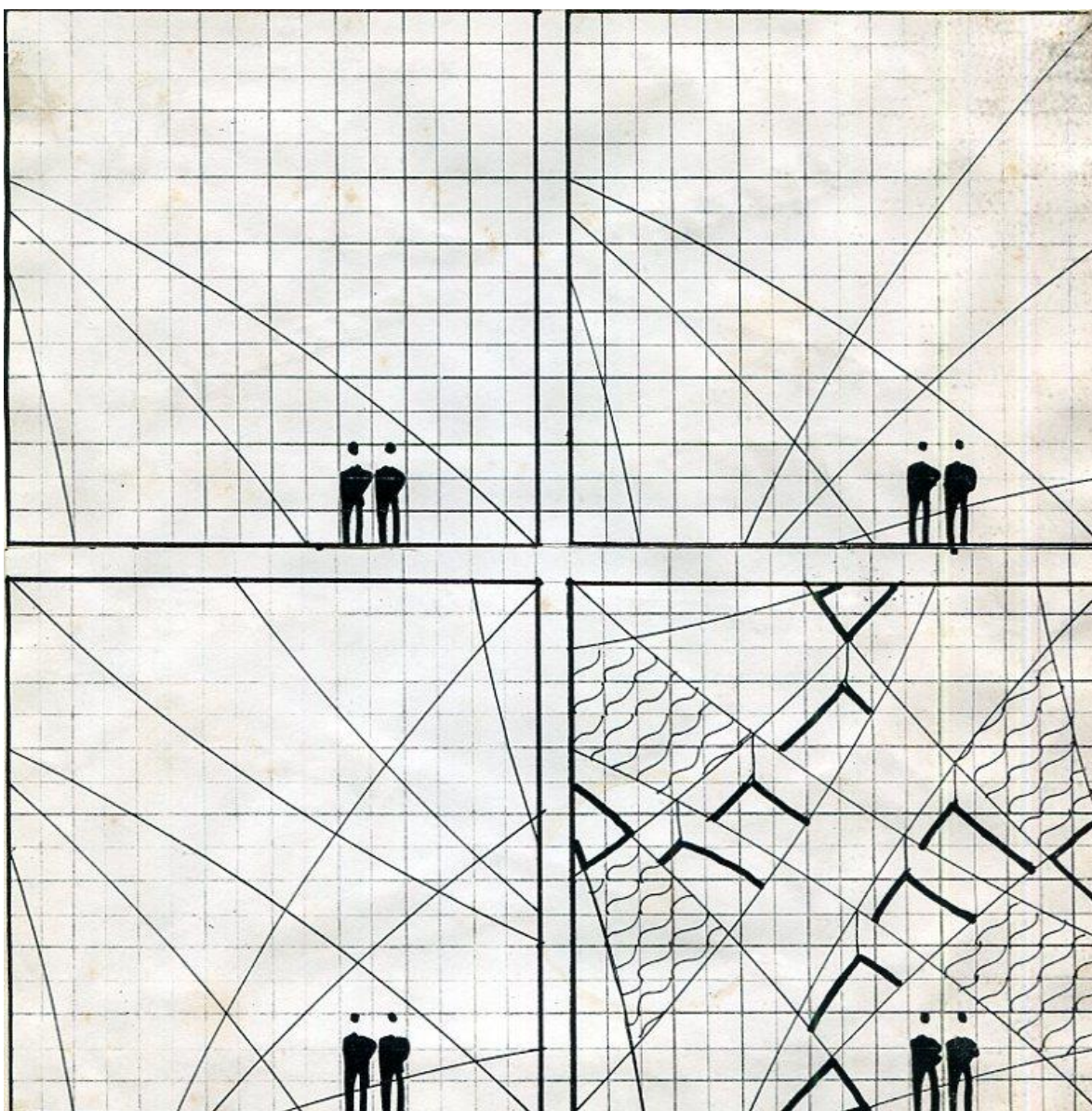




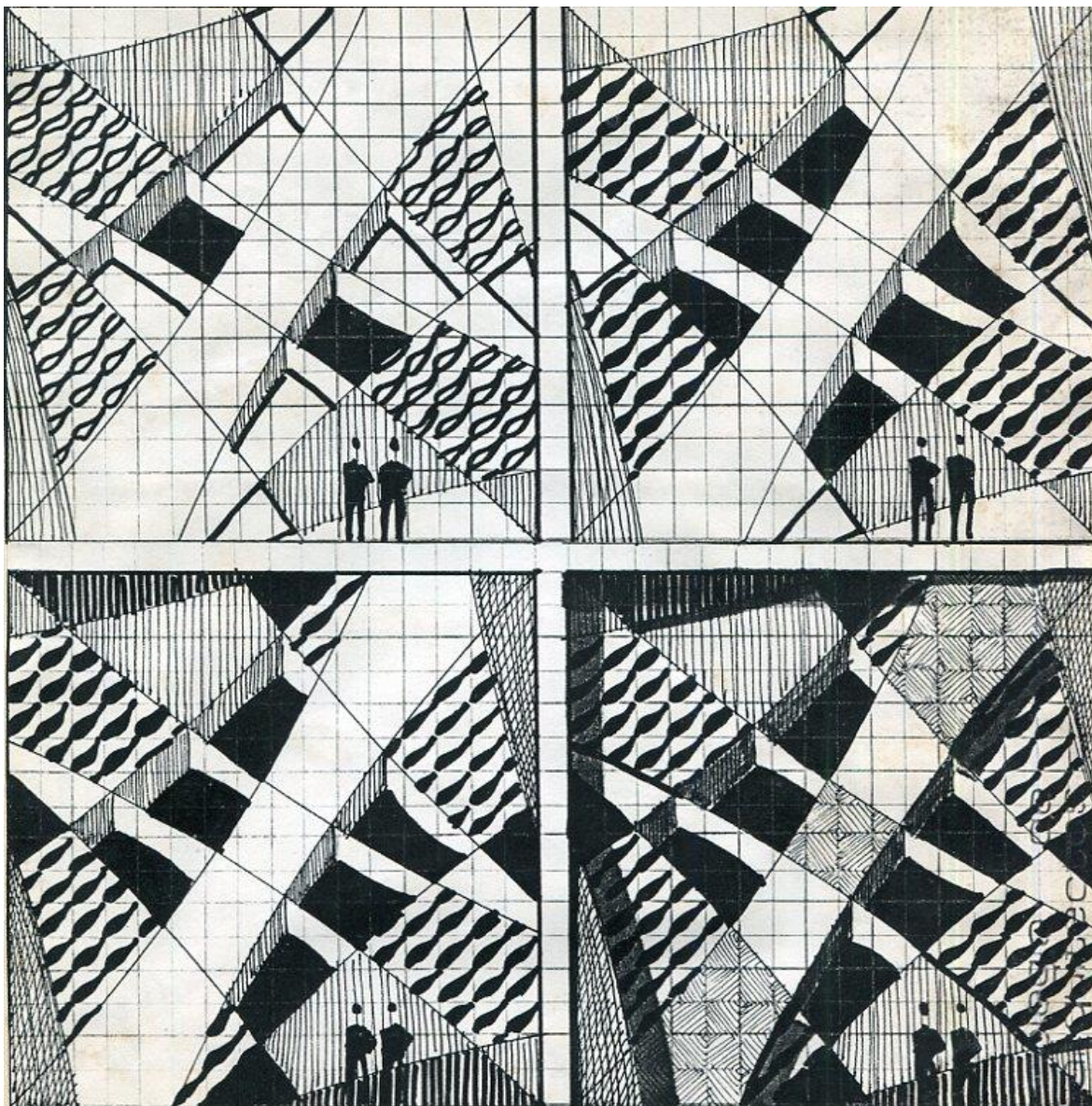




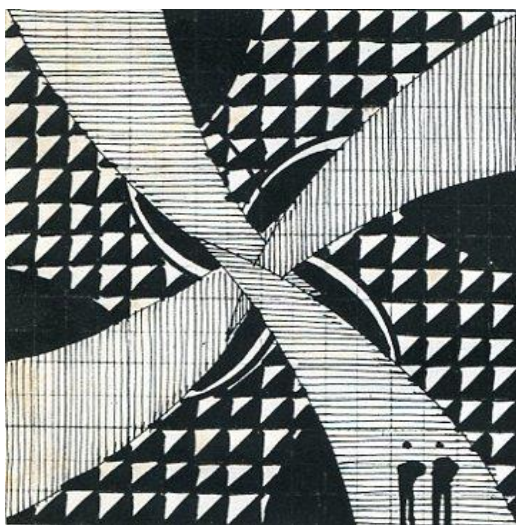
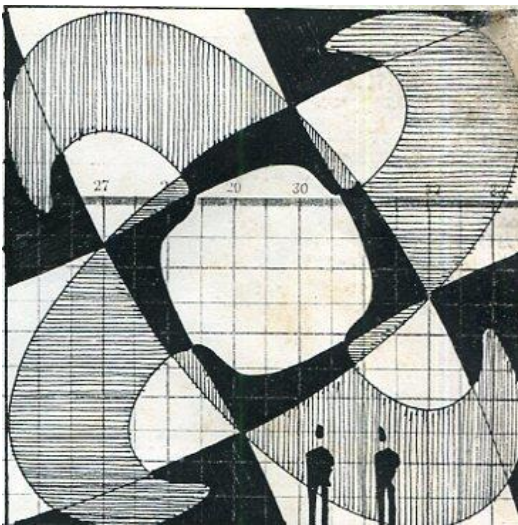
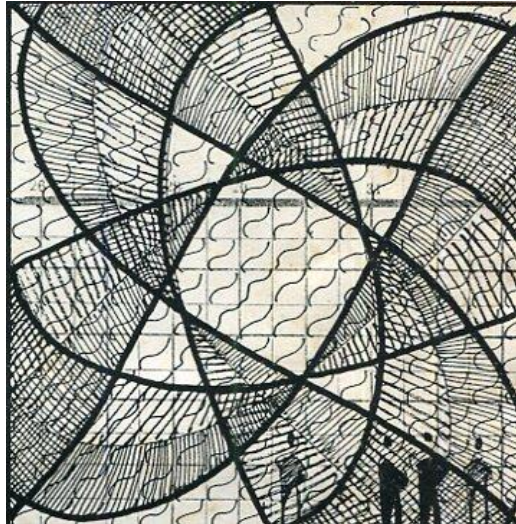
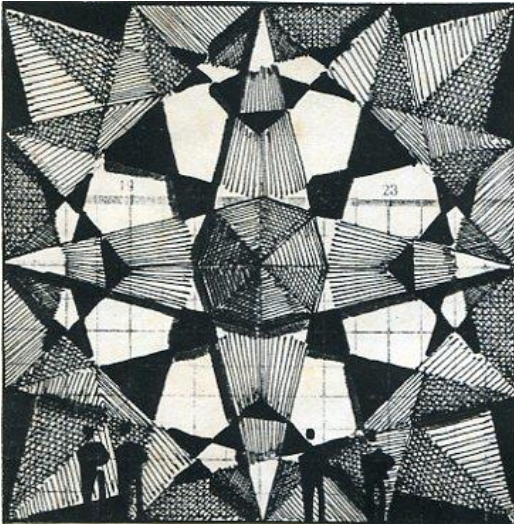
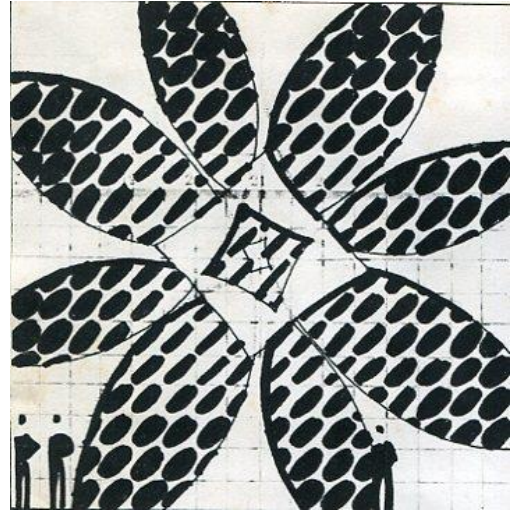
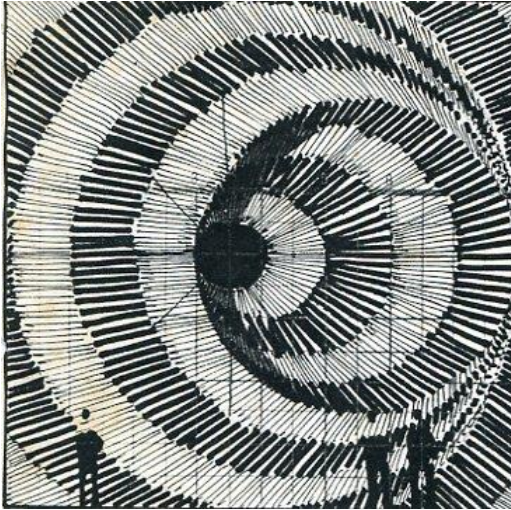
MANDALAS

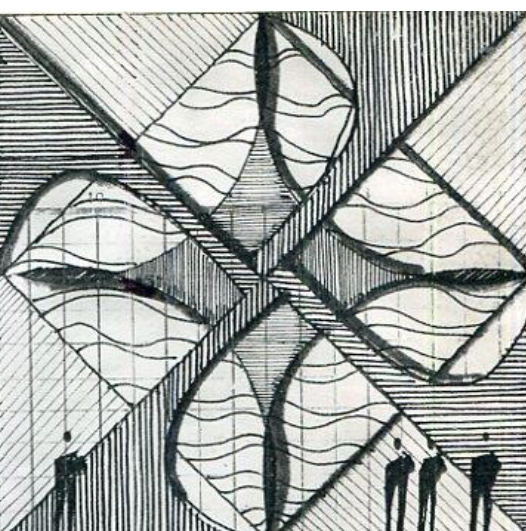
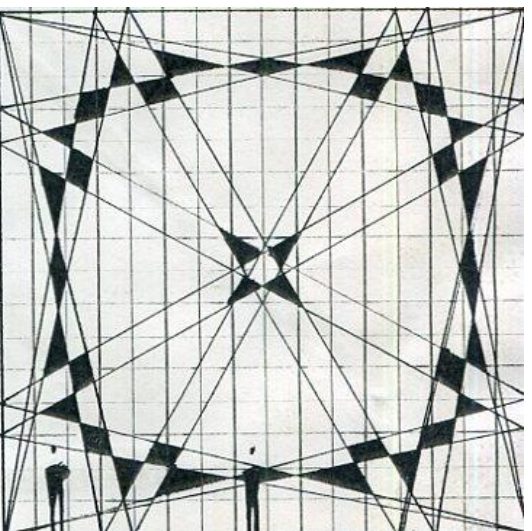
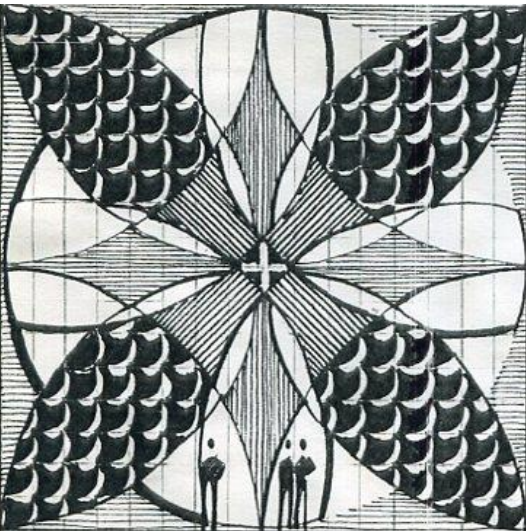
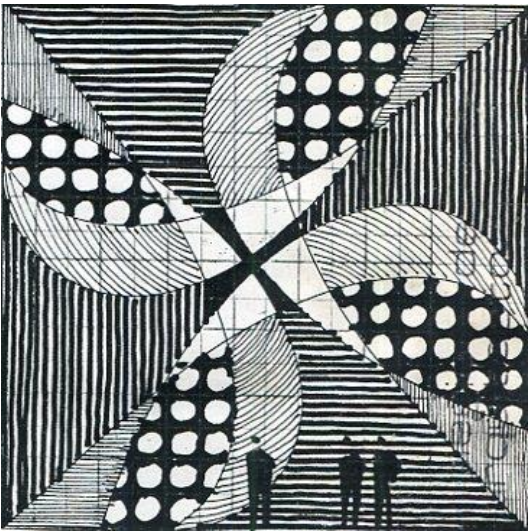
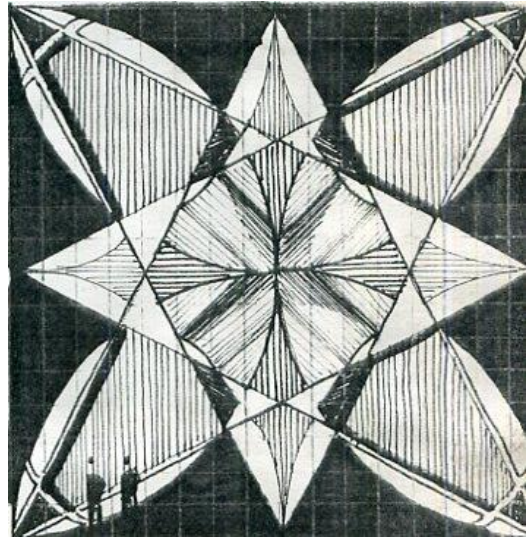
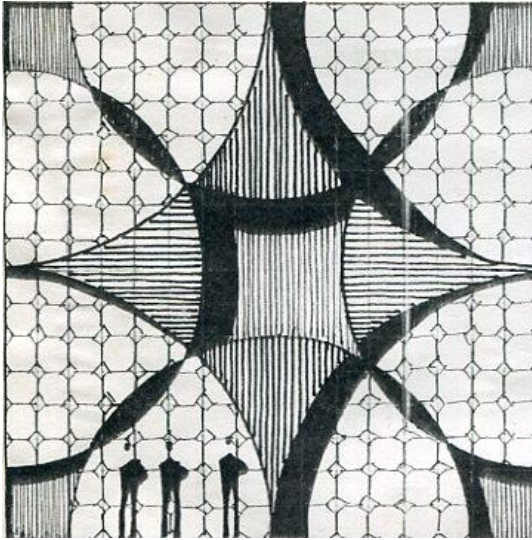


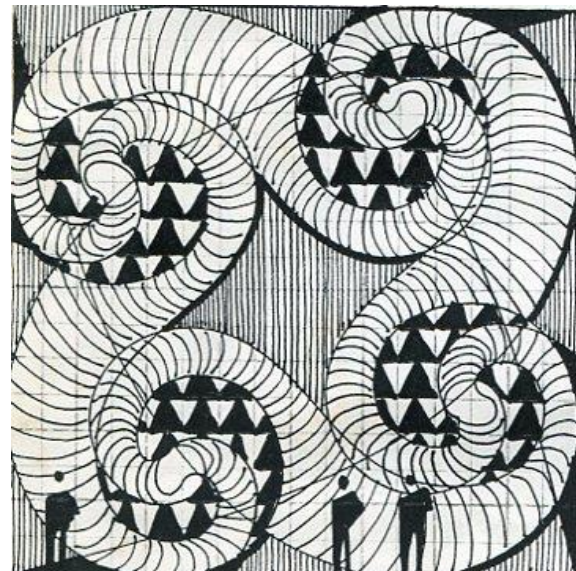
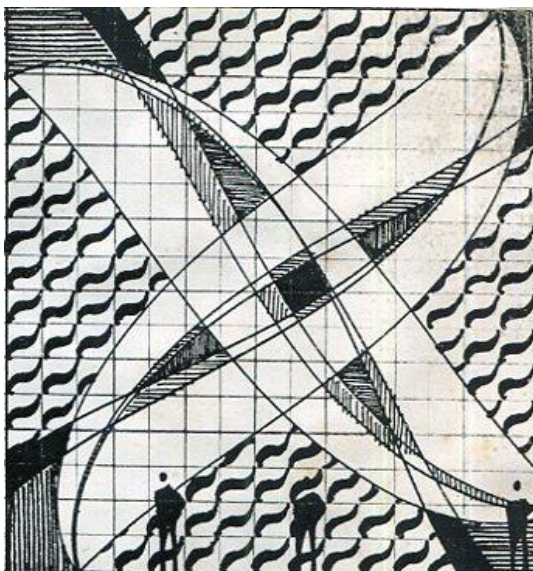
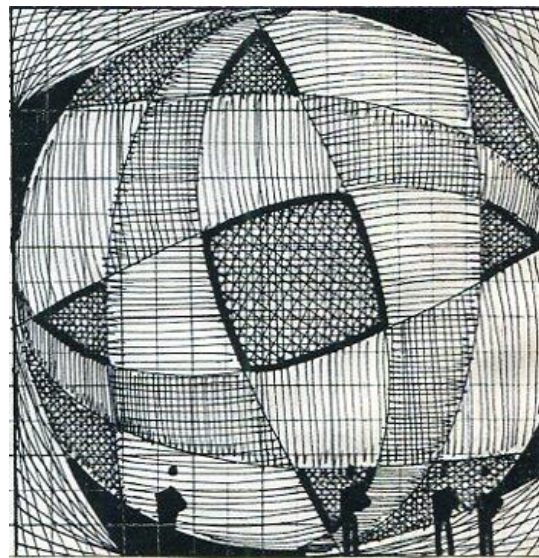
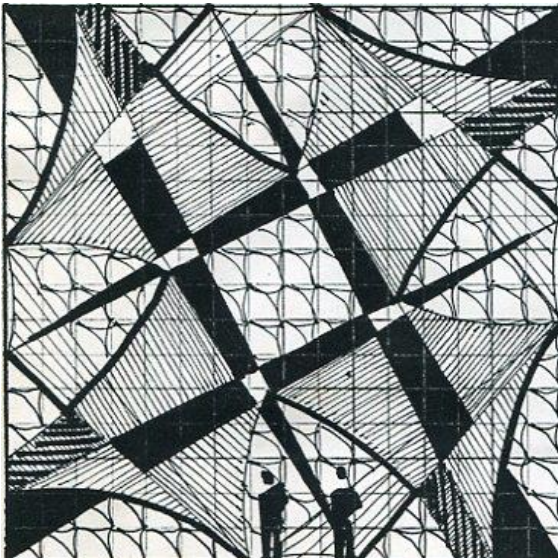
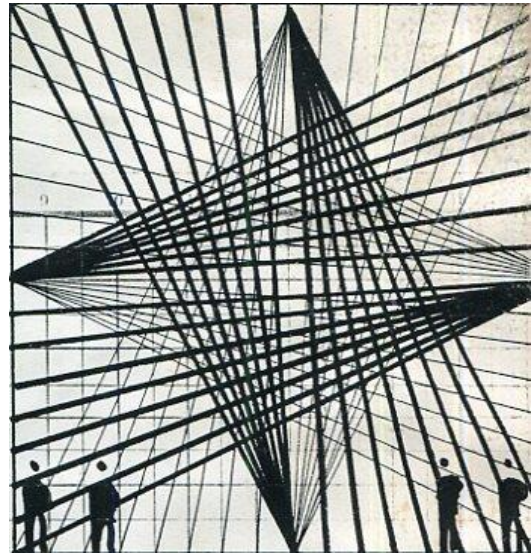
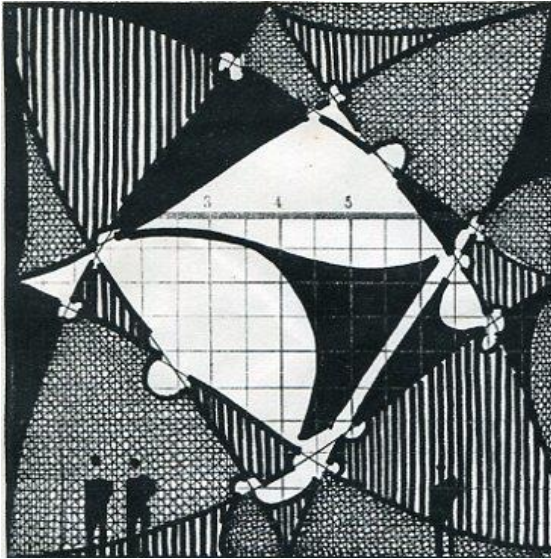
SOBRE UNA CUADRÍCULA Y MUCHA IMAGINACIÓN SE GENERAN TRAZOS GEOMÉTRICOS DE FORMA INTUITIVA PARA CREAR PATRONES SIMÉTRICOS MATEMÁTICOS EN SU FORMA.

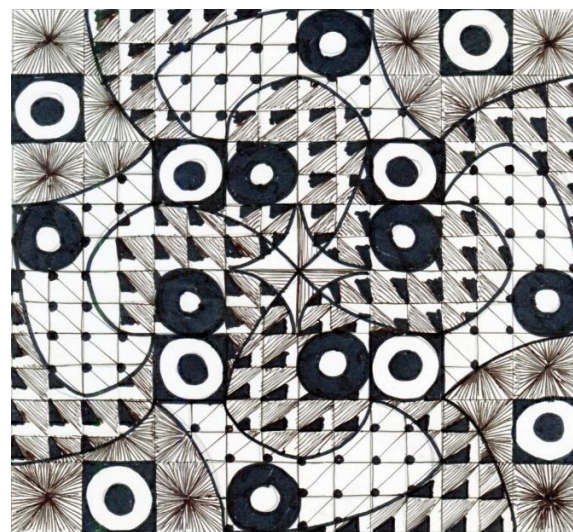
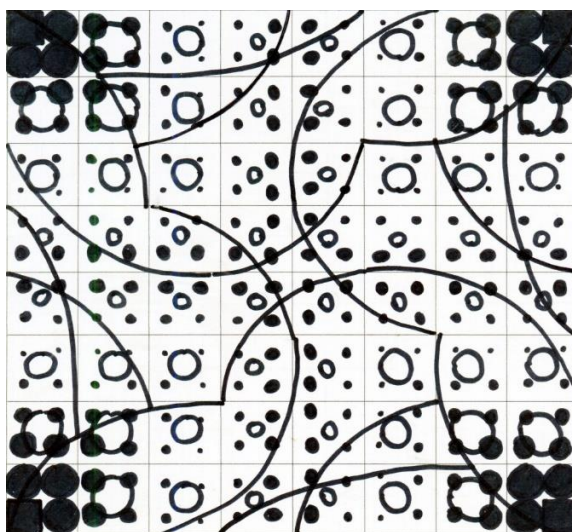
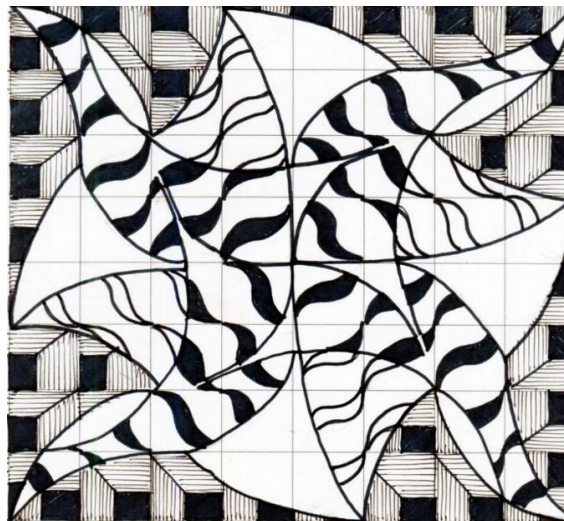
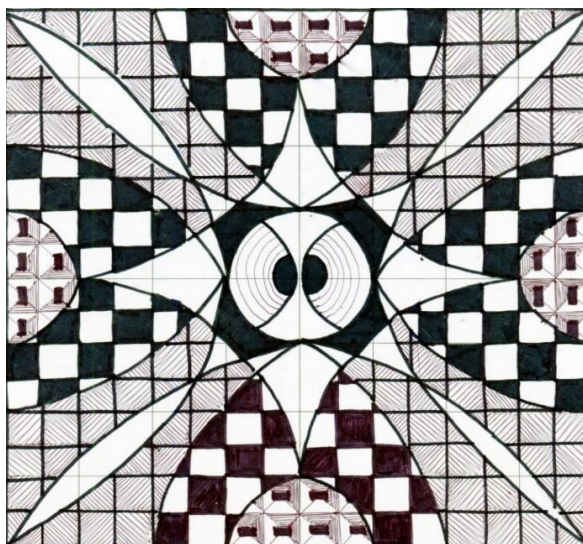
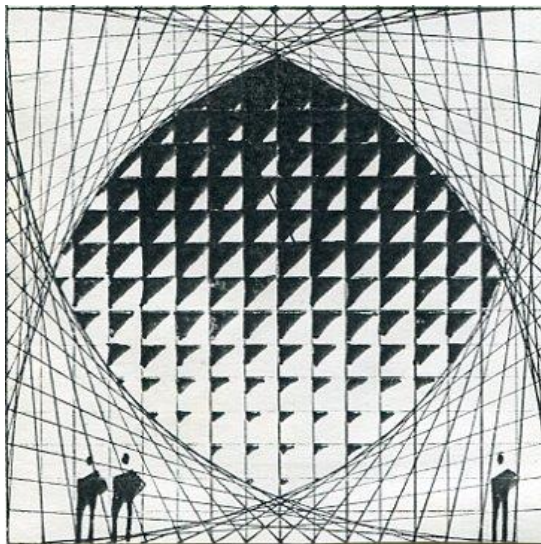


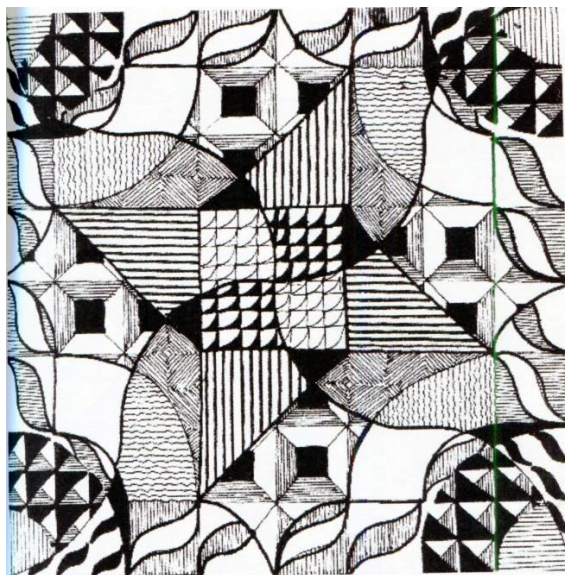
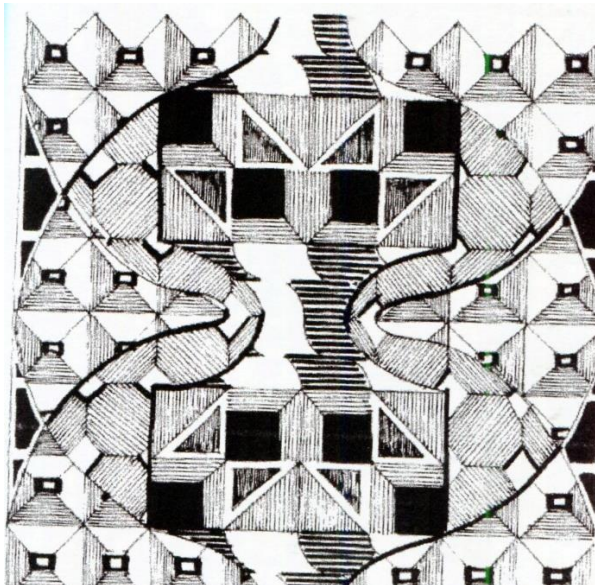
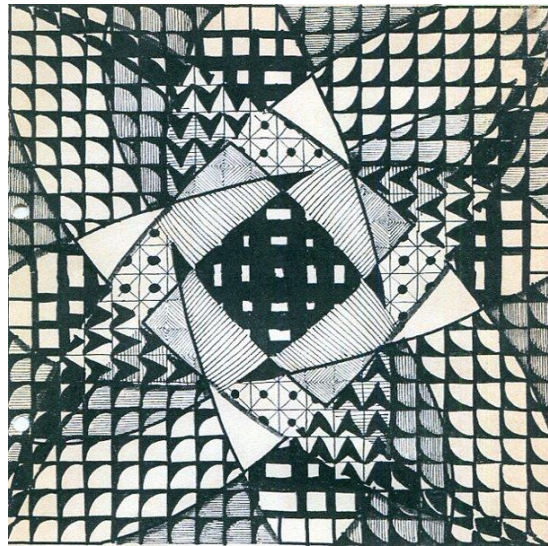
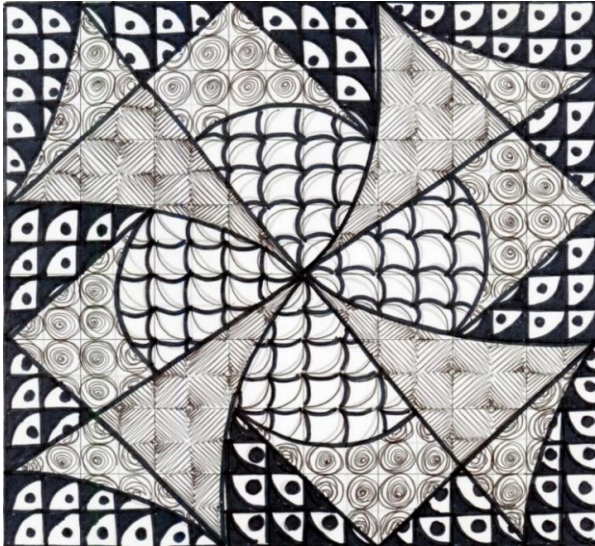
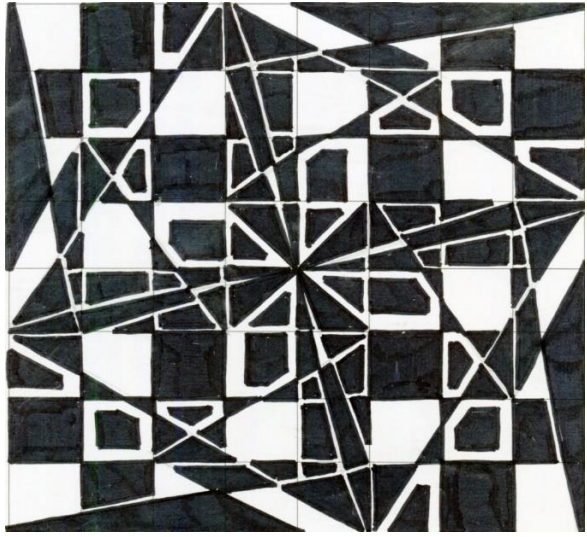
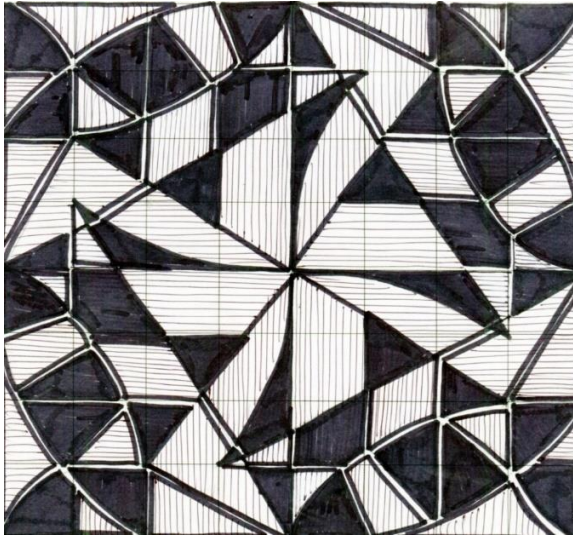
LA TEXTURA ACOMPAÑA LOS TRAZOS GEOMÉTRICOS GENERANDO CLAROSCURO EN EL DIBUJO.

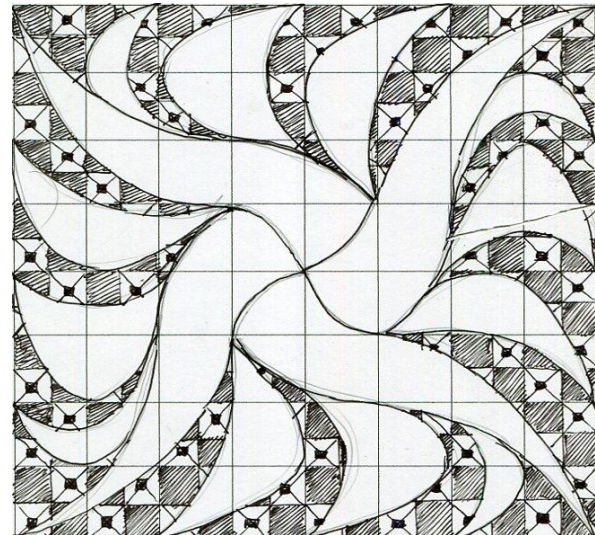
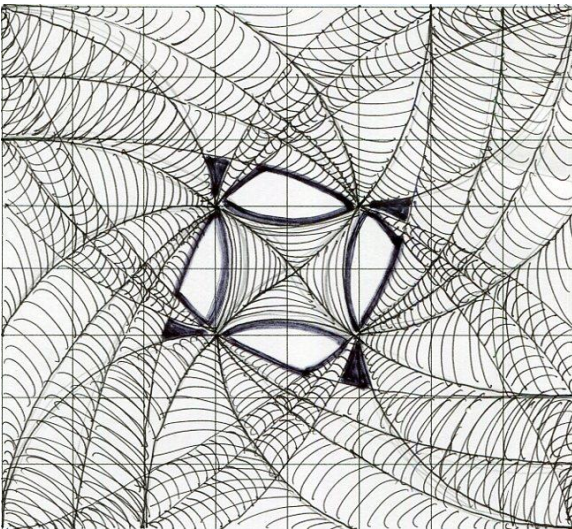
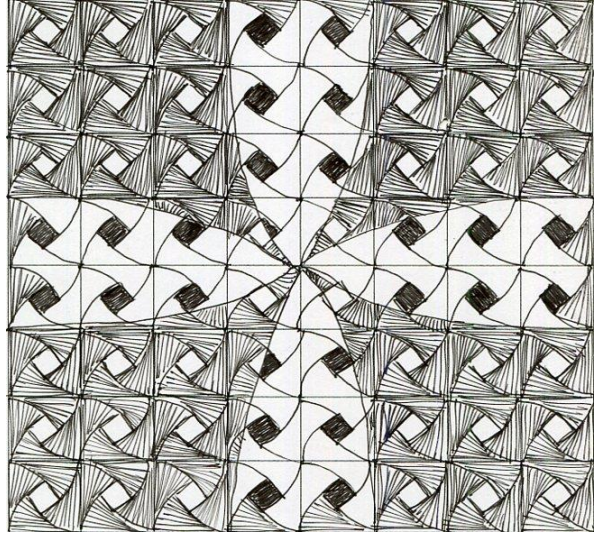
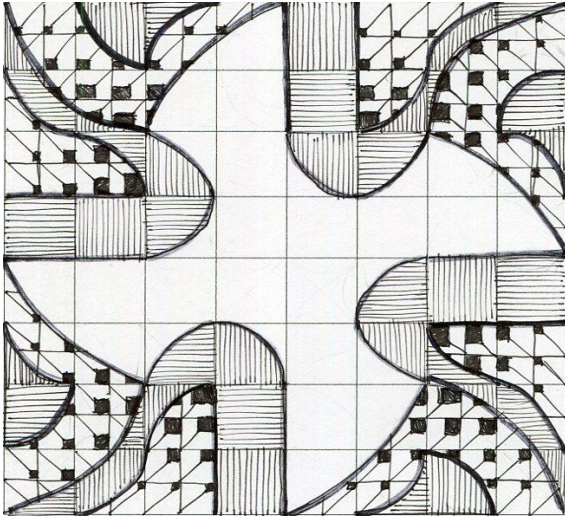
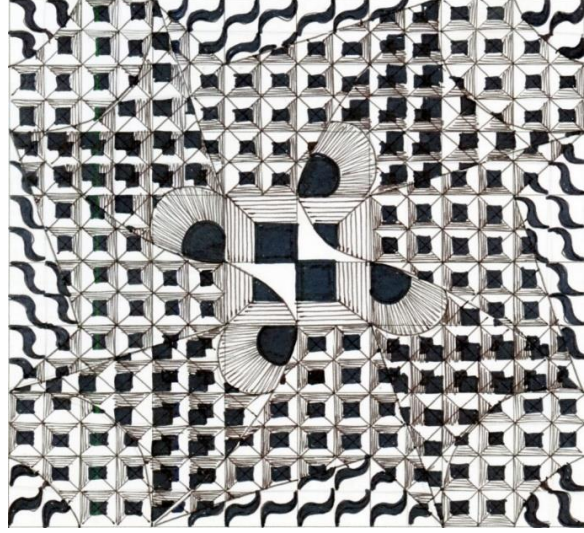
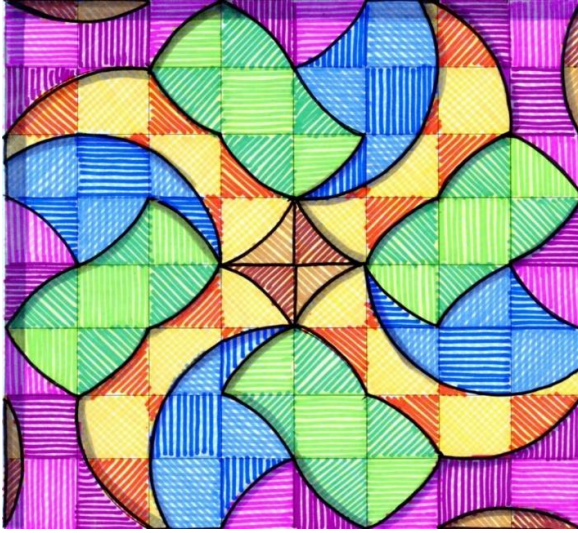




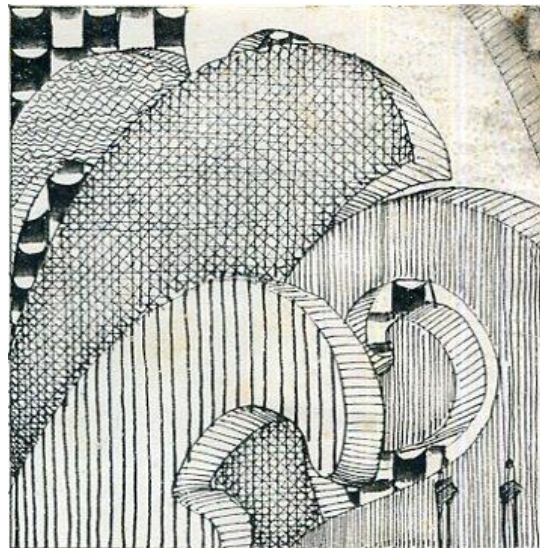
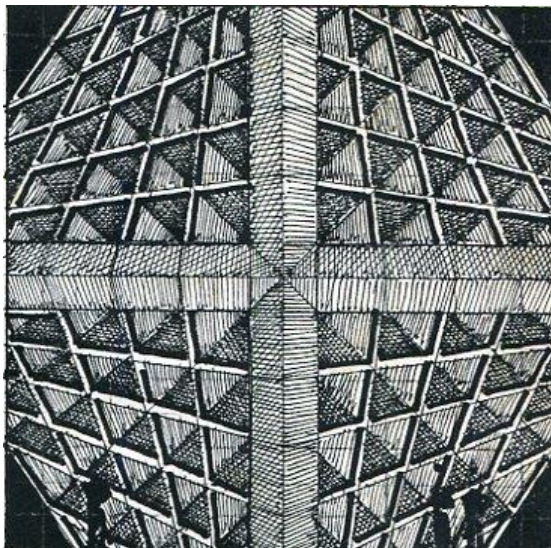
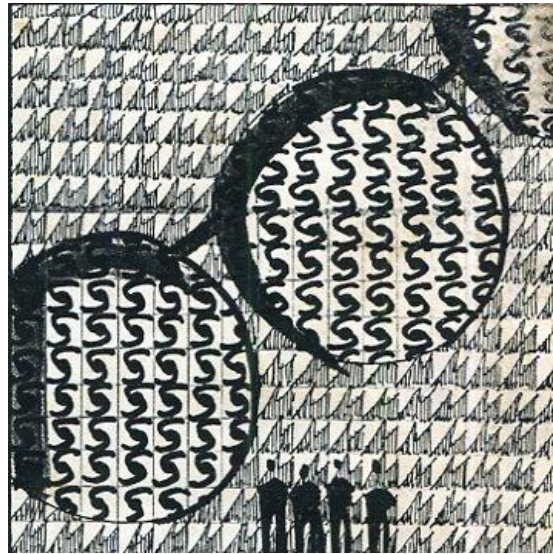
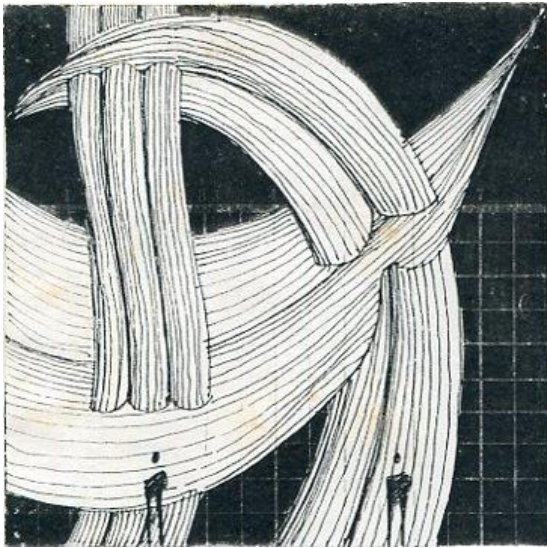
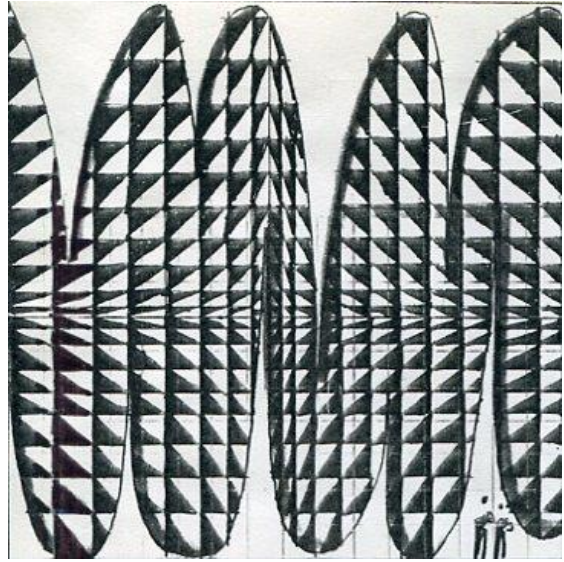
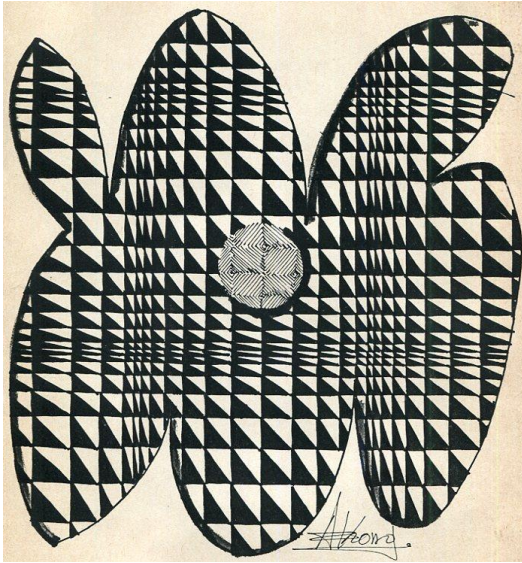


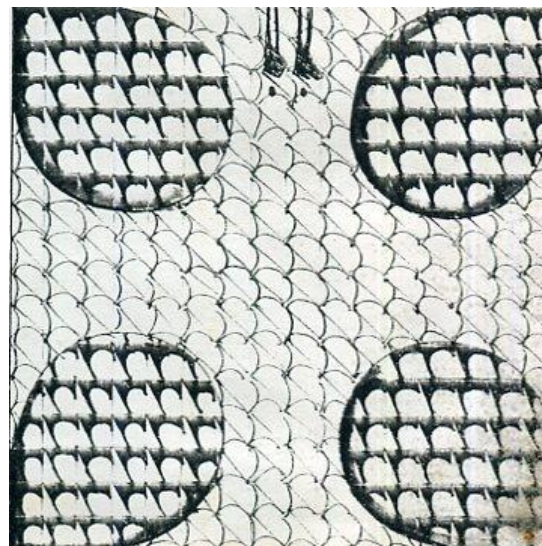
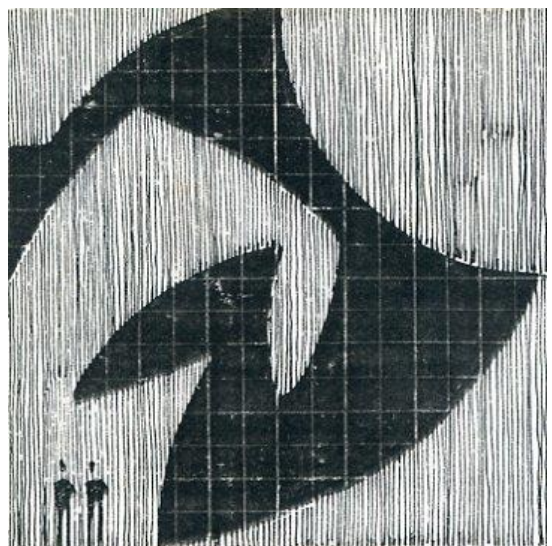
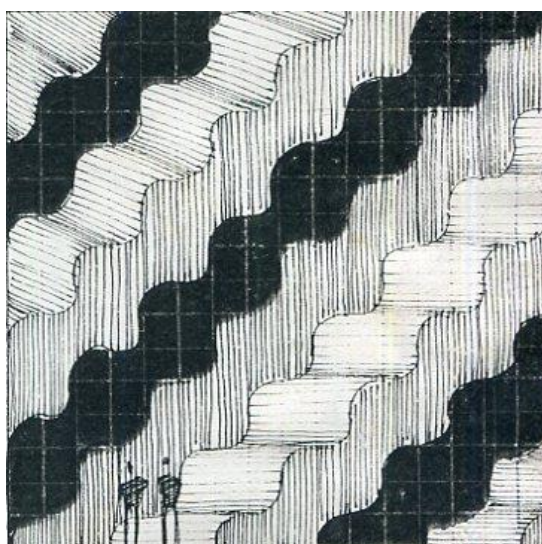
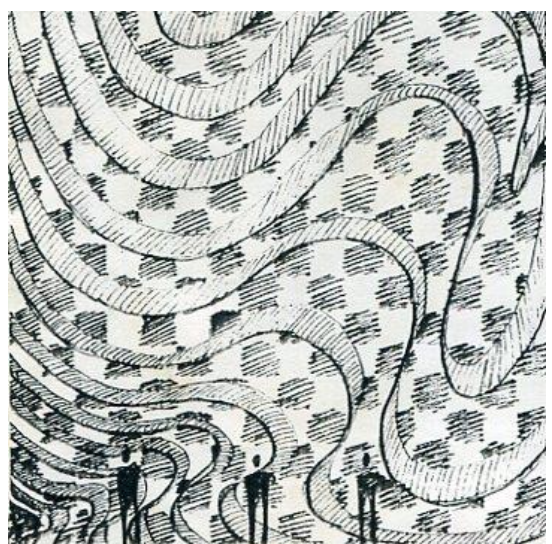
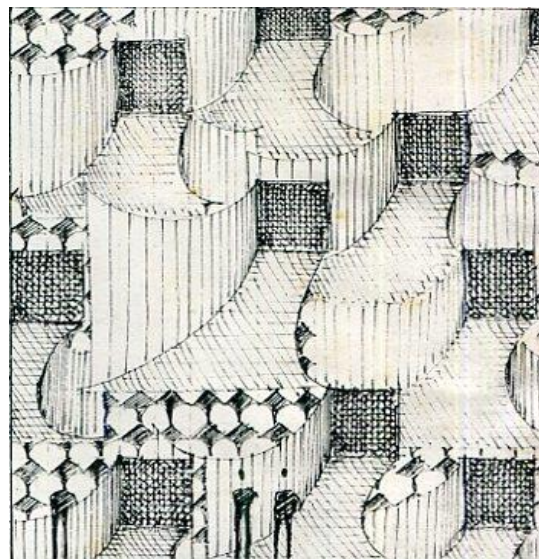
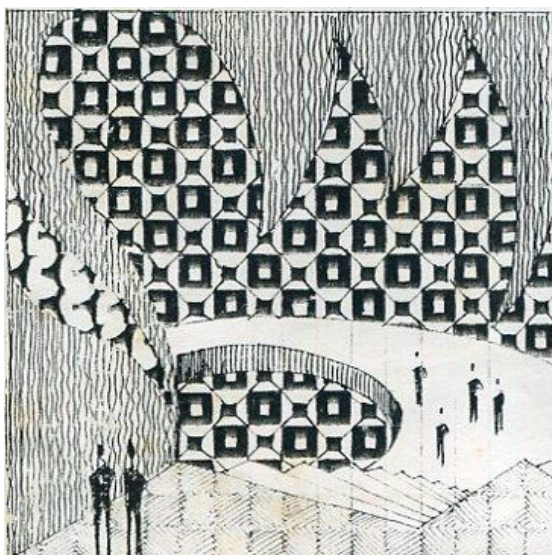


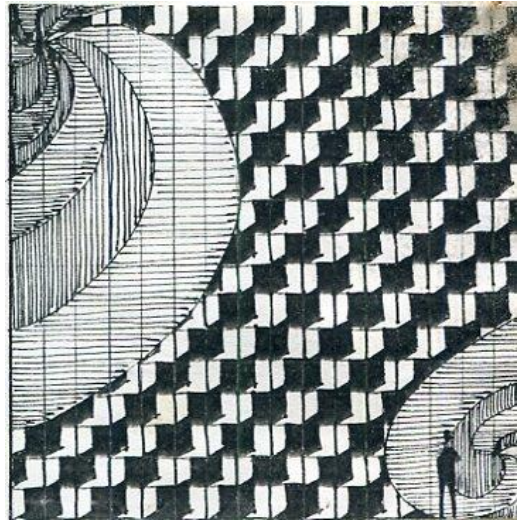
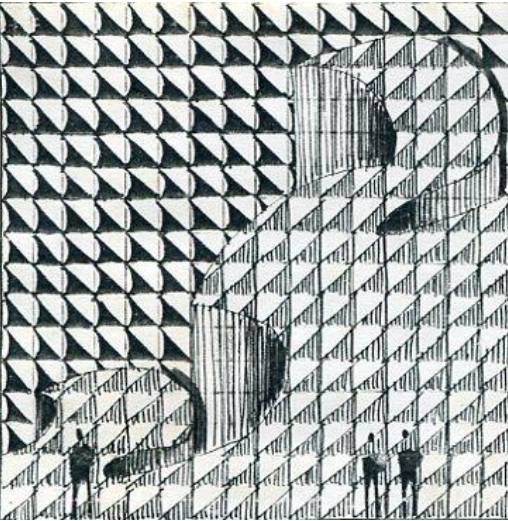
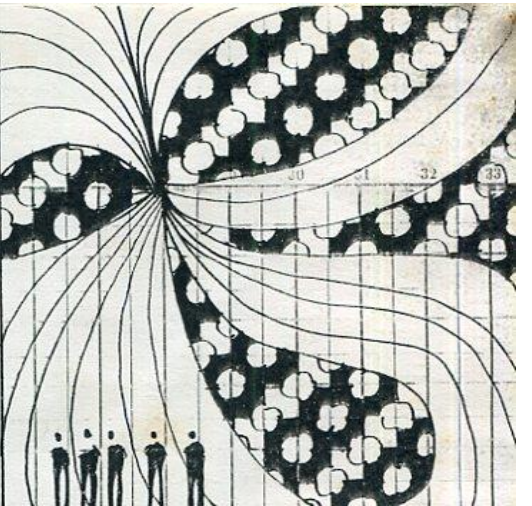
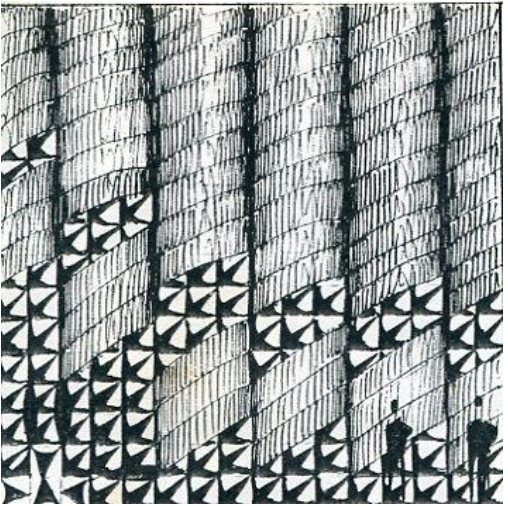
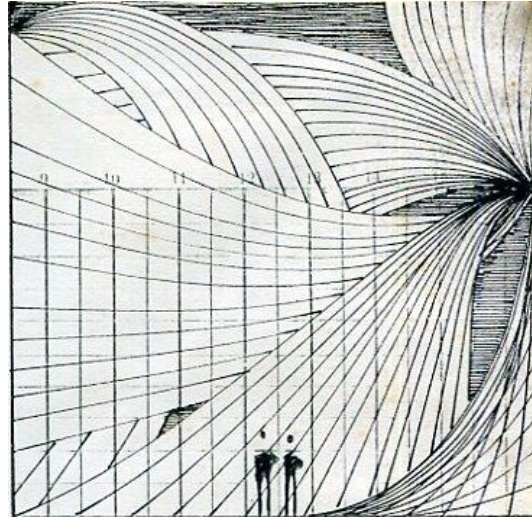
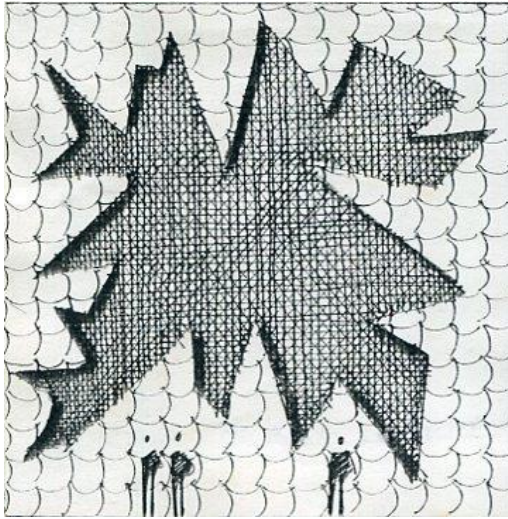


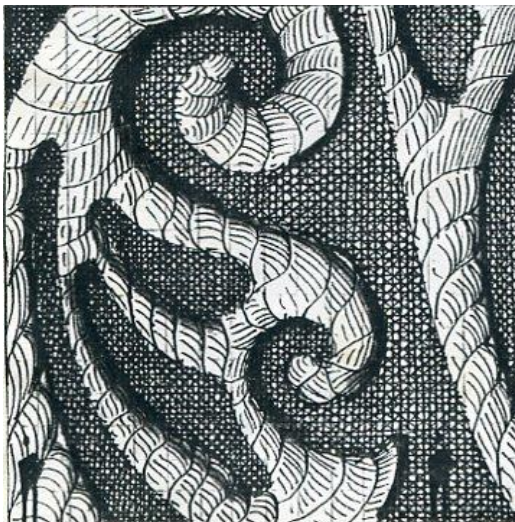
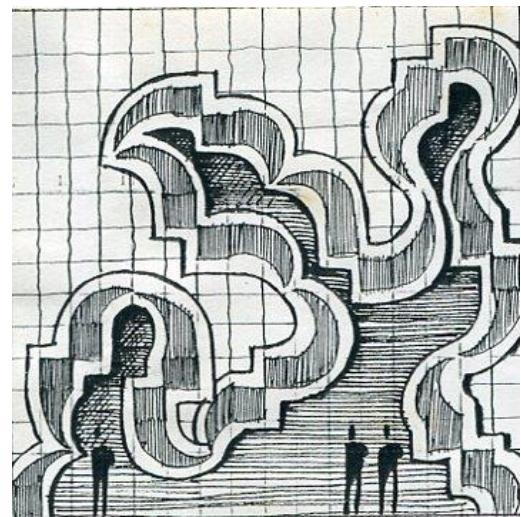
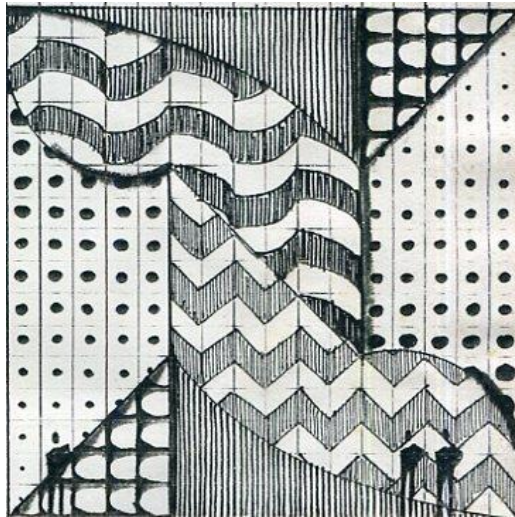
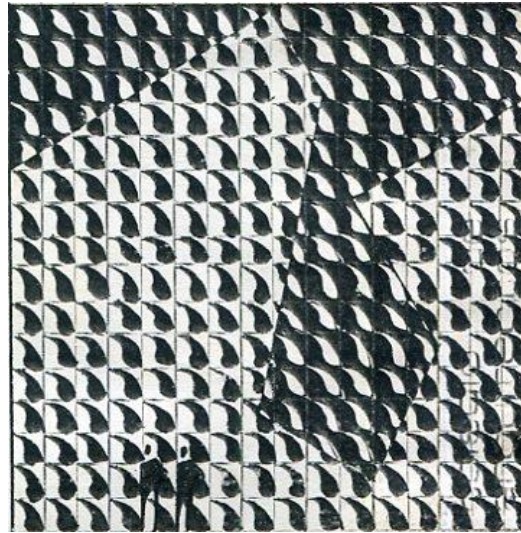
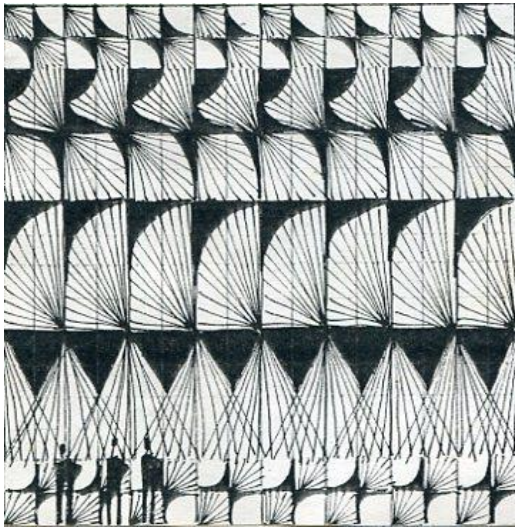


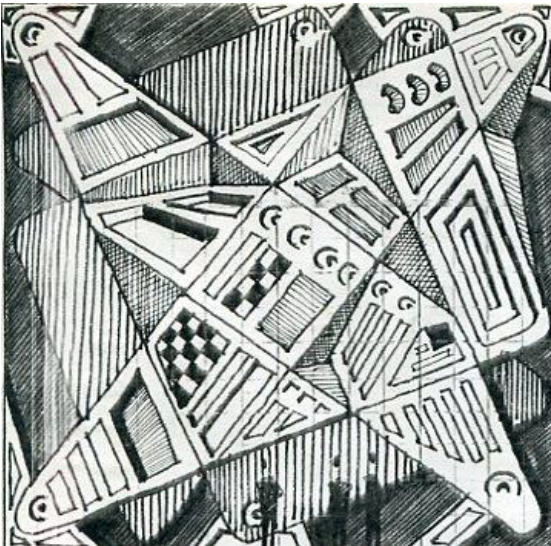
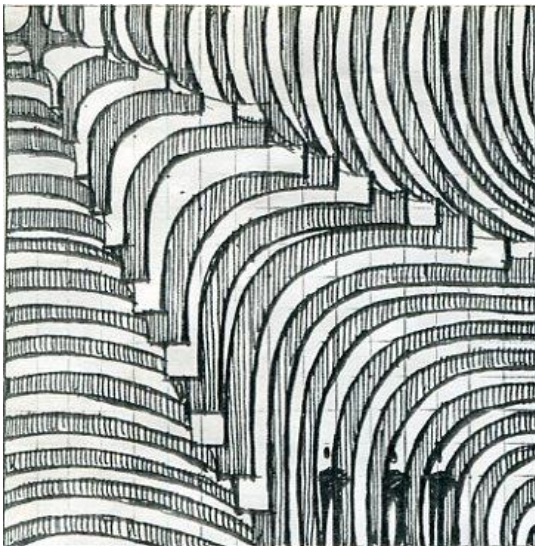
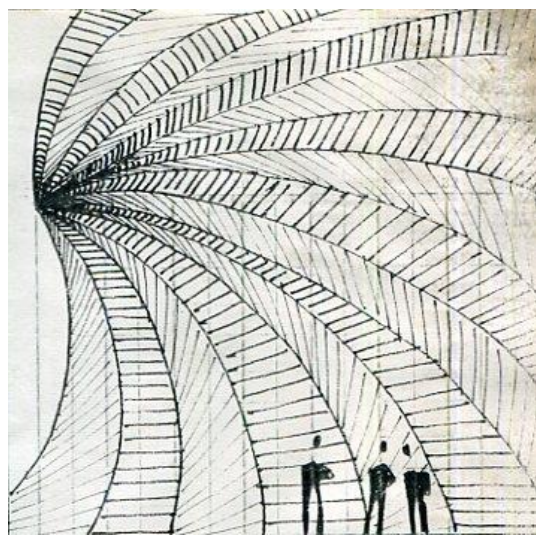
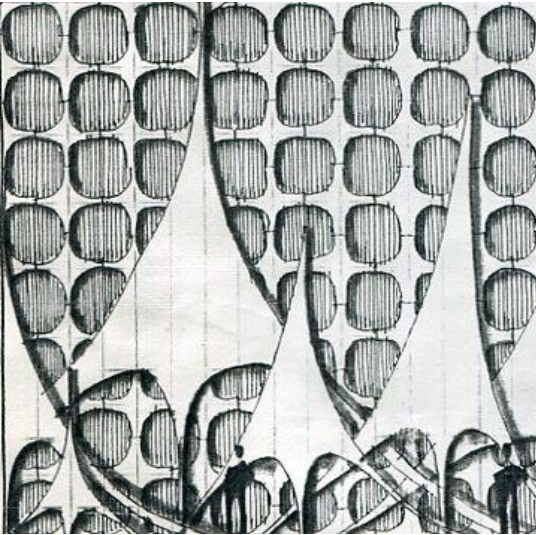
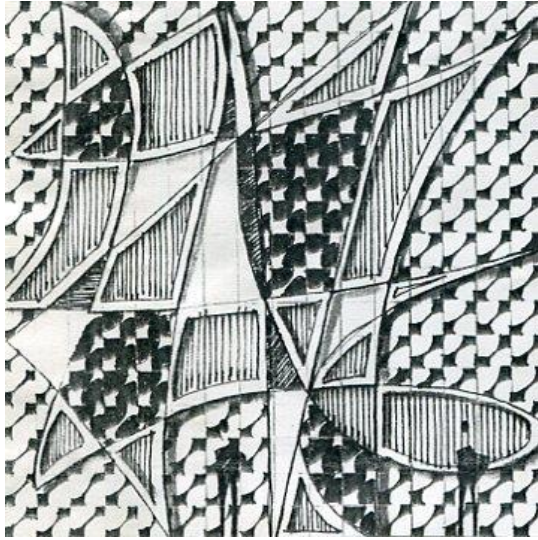
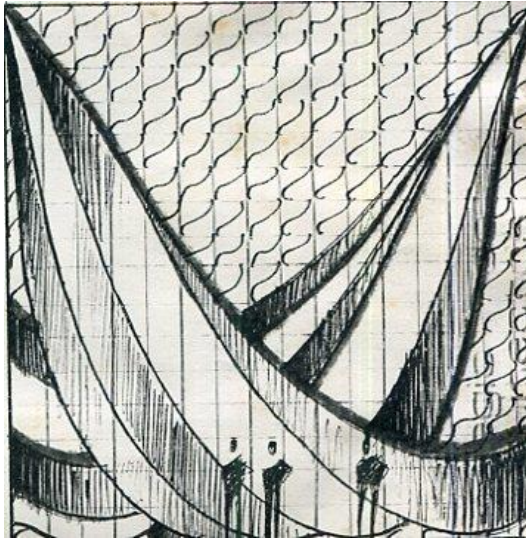
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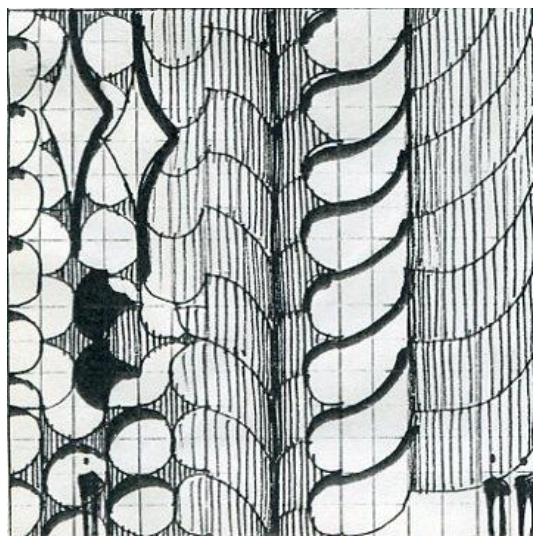
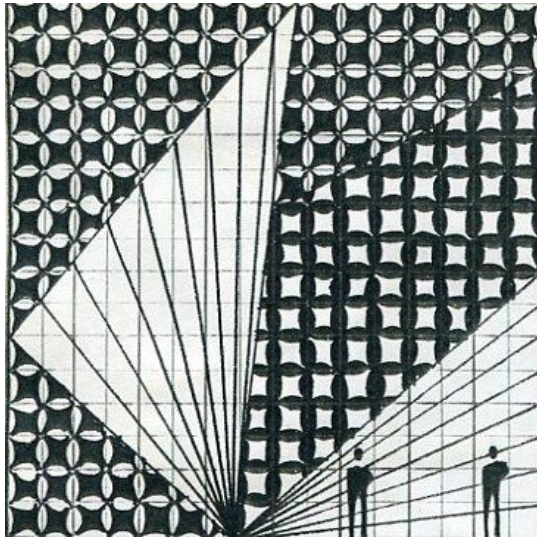
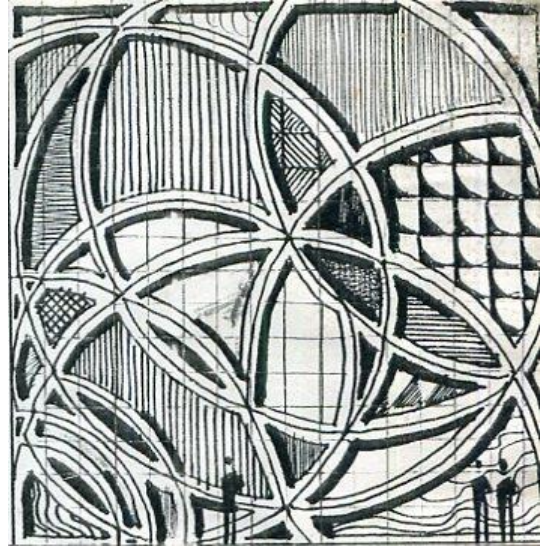
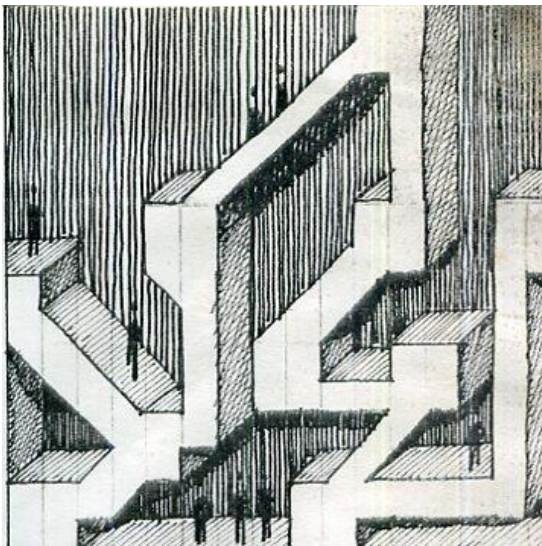
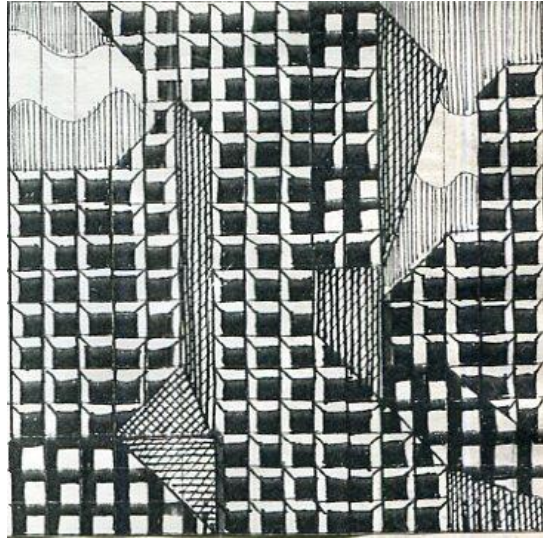
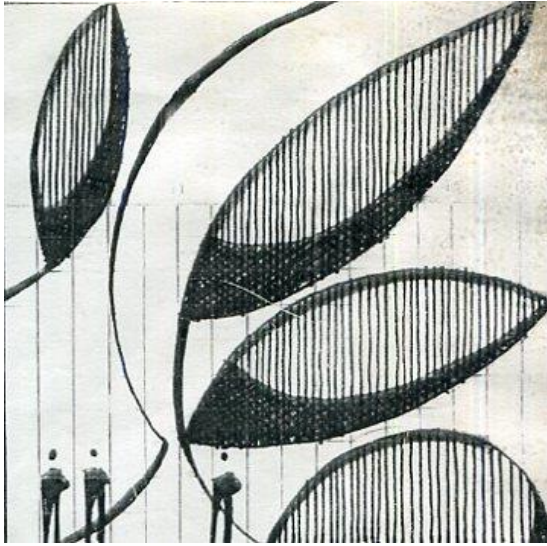


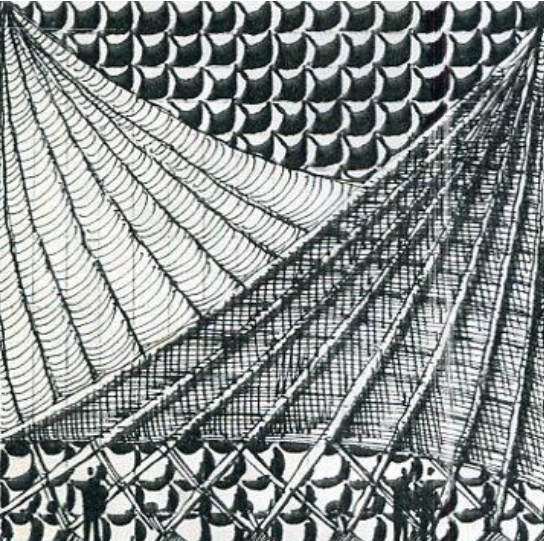
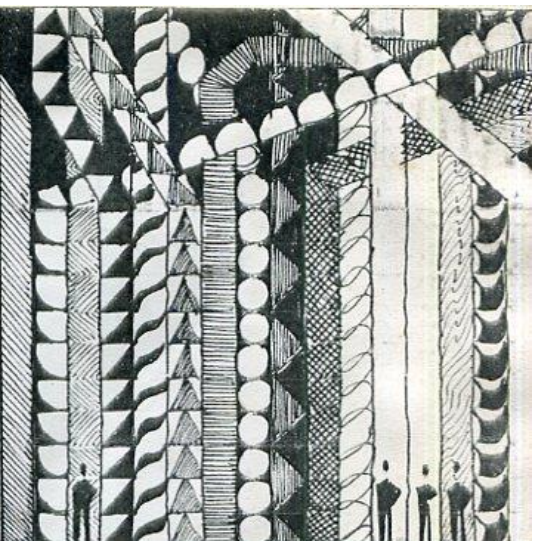
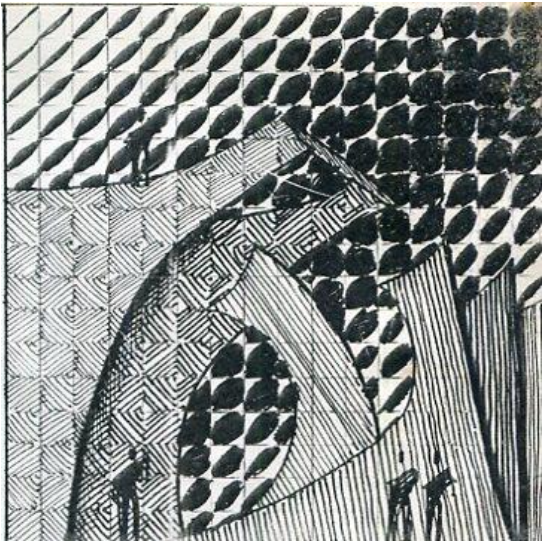
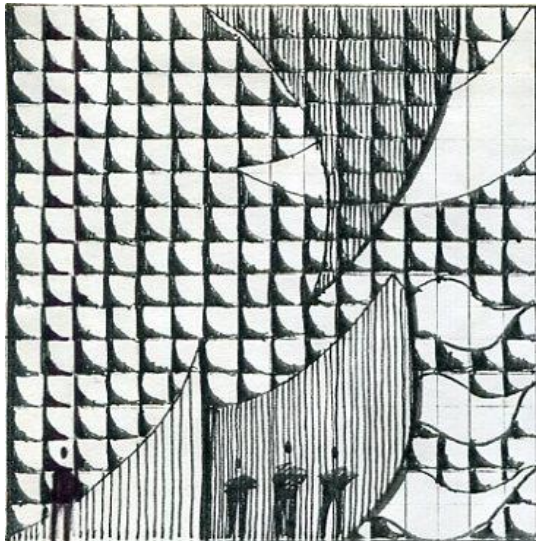
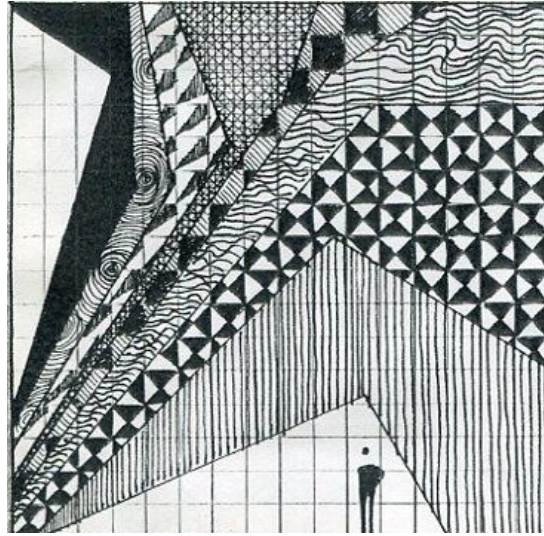
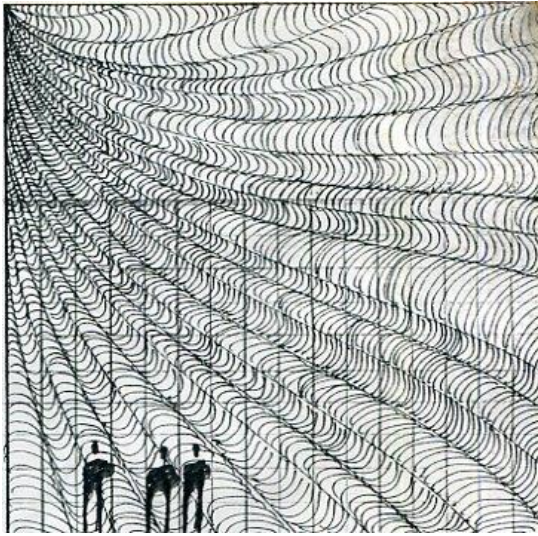


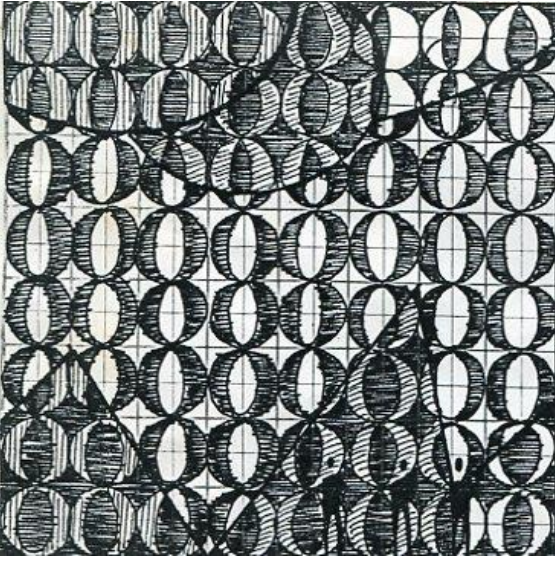
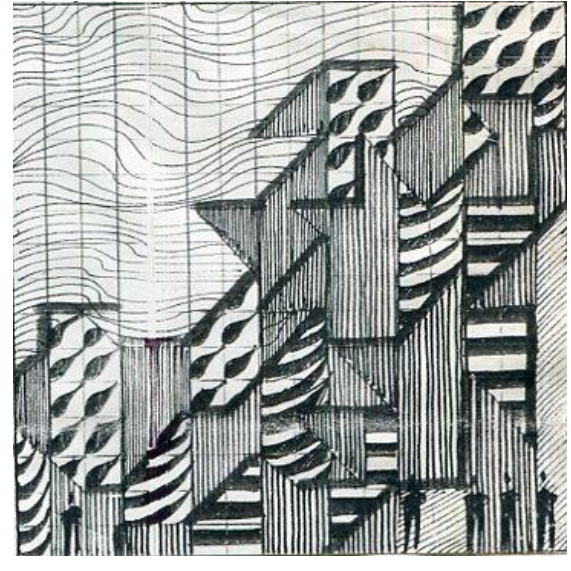
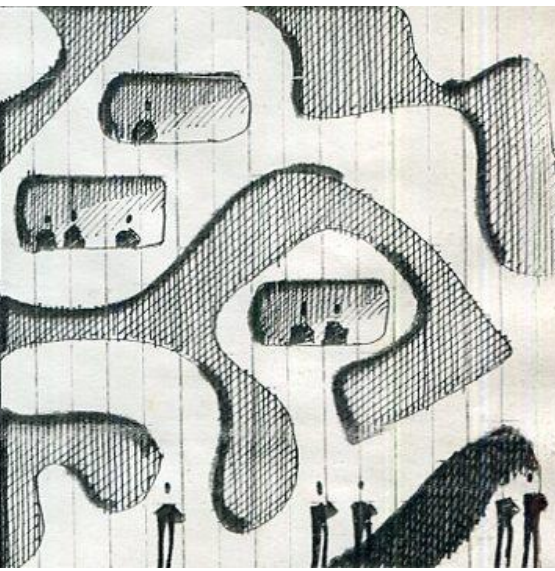
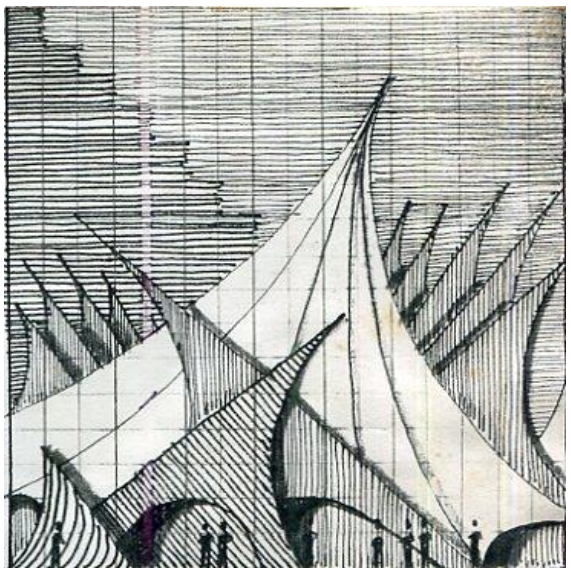
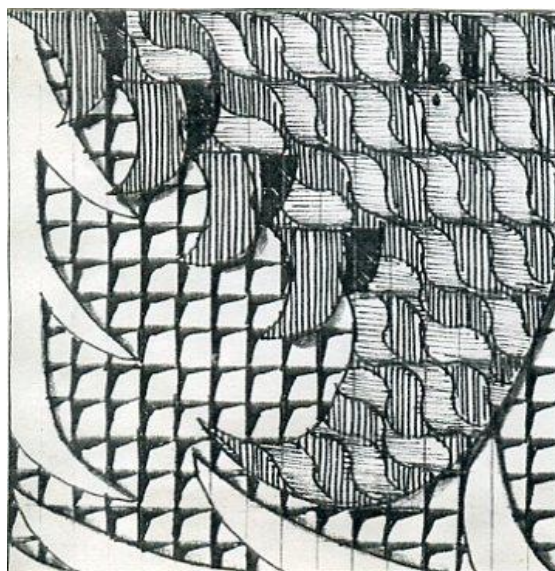
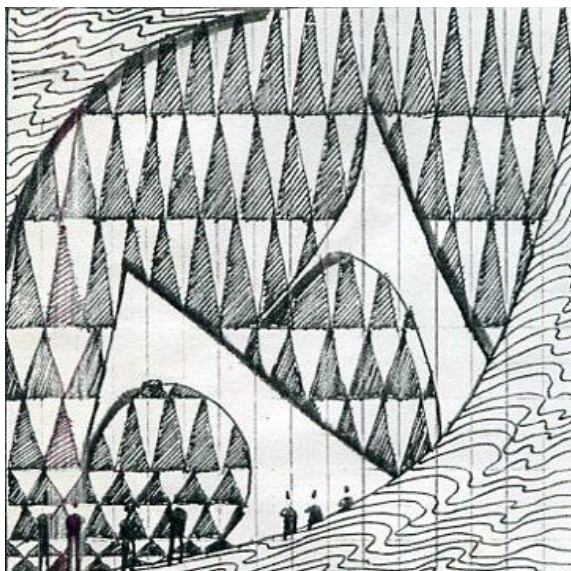


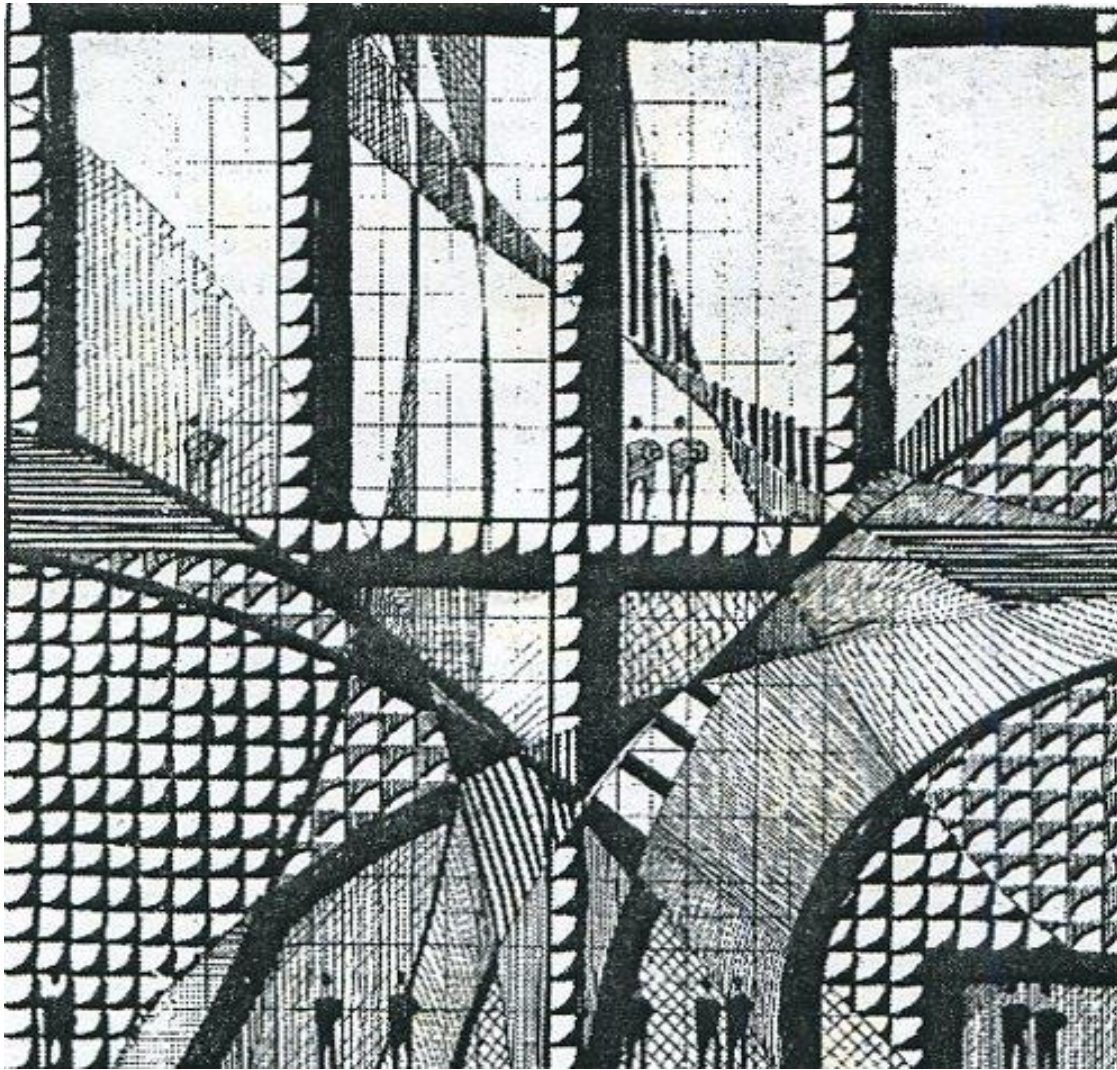






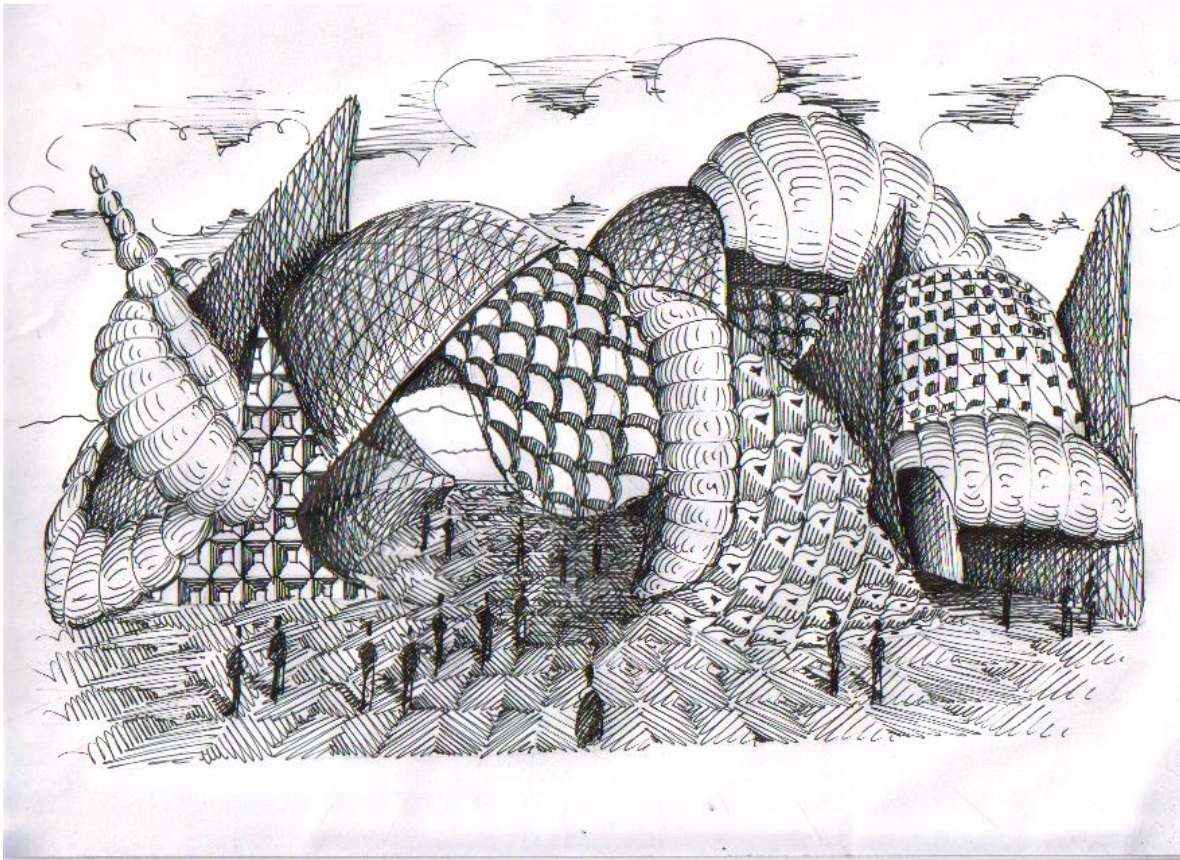






ESTAS SON TEXTURAS FLUCTUANTES ASIMÉTRICAS A DIFERENCIA DE LAS MANDALAS, PERO CON EL MISMO PATRÓN DE TRAZO QUE LAS PRIMERAS.

**LA TEXTURA
CONCEPTUAL PARA LA
ARQUITECTURA**



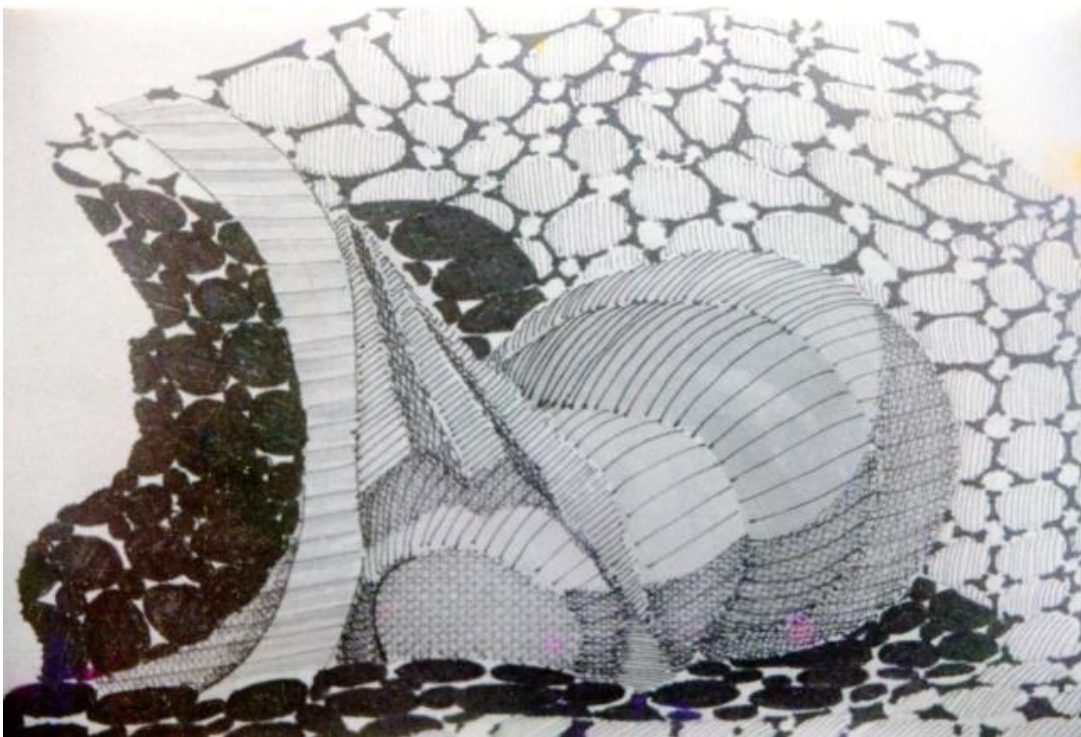
EN ESTE DIBUJO TENEMOS UN CONCEPTO DE ARQUITECTURA ORGÁNICA, CON DIVERSAS TEXTURAS QUE LA CUBREN DE FORMA VOLUMÉTRICA.



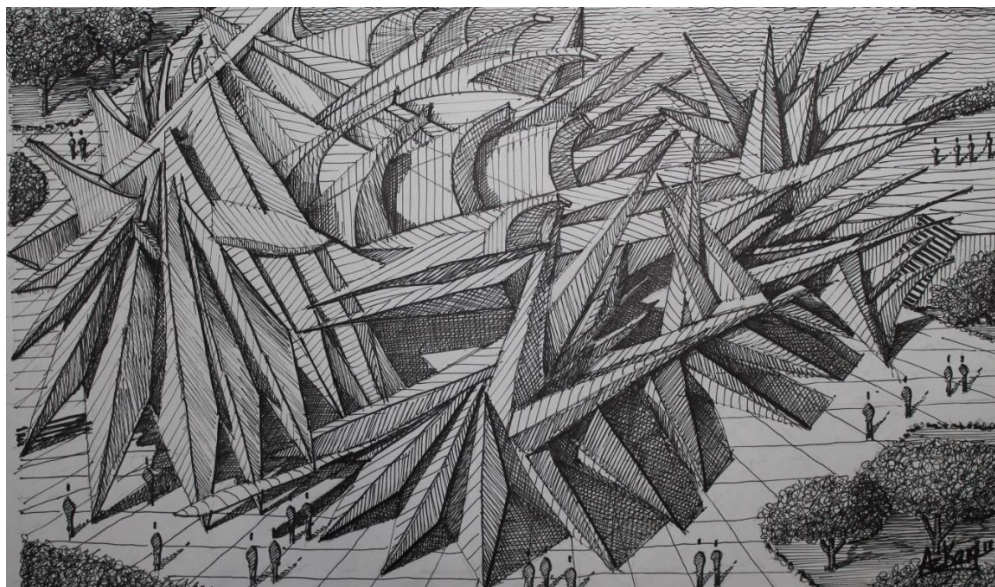
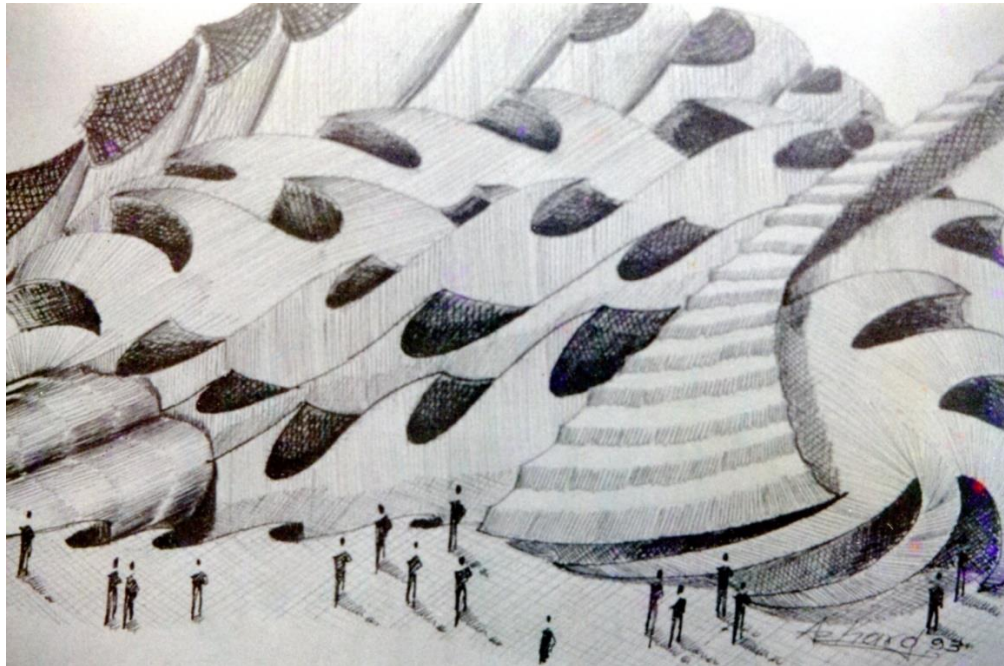
EN ESTE OTRO DIBUJO VEMOS LA TEXTURA REFLEJADA EN SUS VENTANALES, AQUÍ SOLO SE ADRECIA UNA SOLA CON POCA DISTORSIÓN.



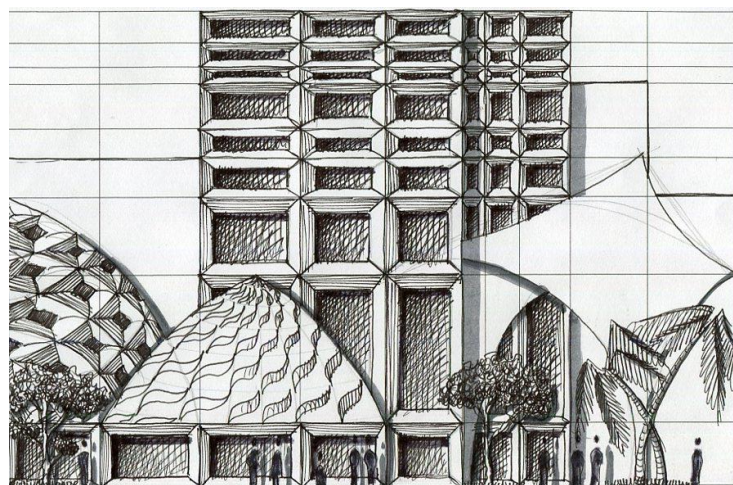
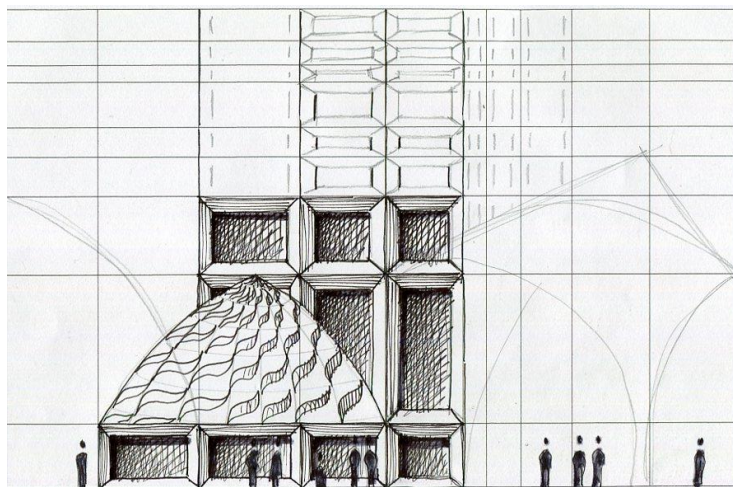
OBSERVAMOS OTRA PROPUESTA ORGÁNICA CON SUS TEXTURAS EN COLOR, AUNQUE DE FORMA MÁS DISCRETA.



EN ESTE CASO, LA FIGURA CARECE DE TEXTURA, ESTA SE VE MÁS BIEN EN SU CONTORNO.



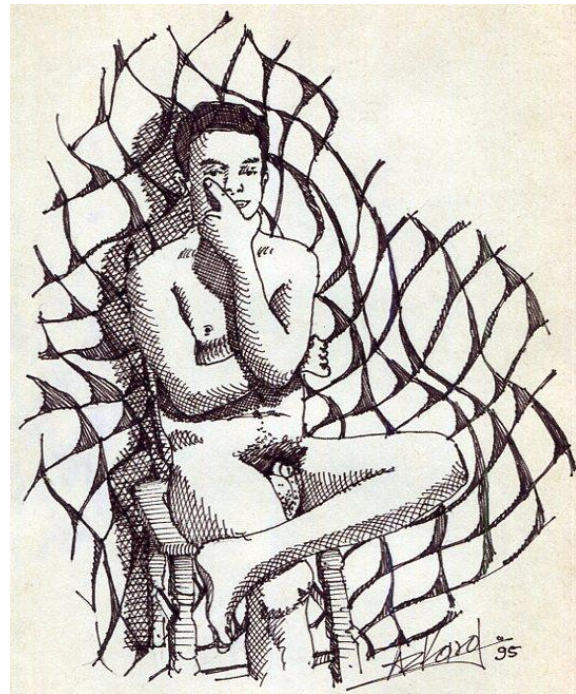
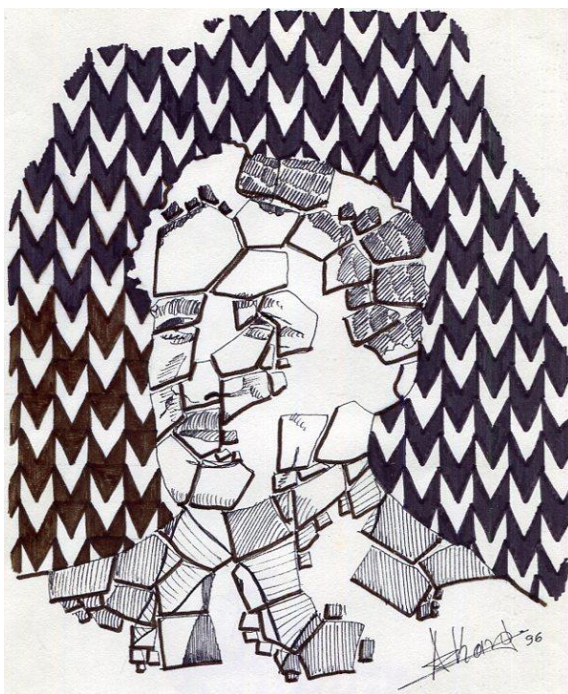
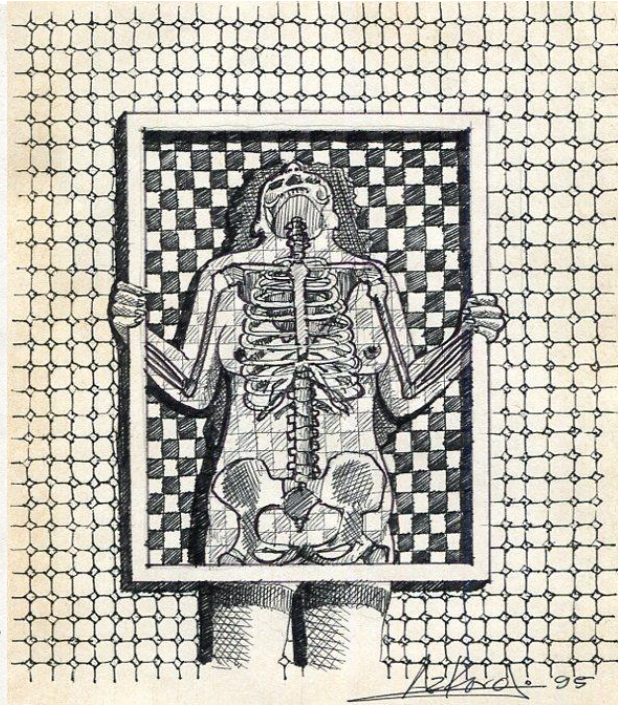
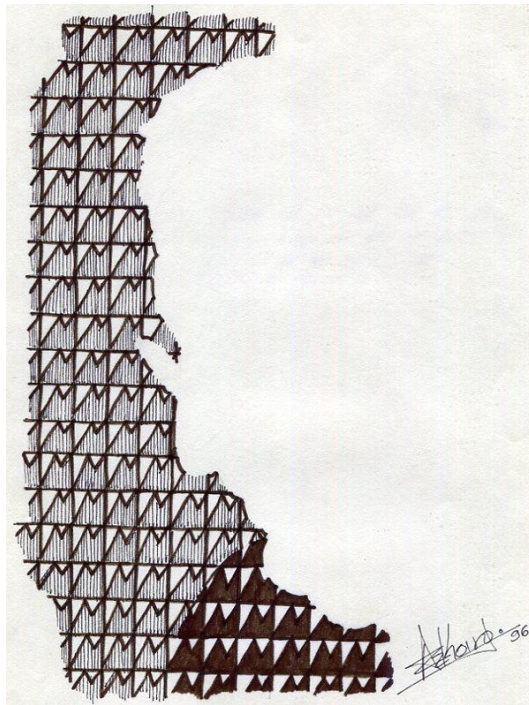
DOS CONCEPTOS ARQUITECTÓNICOS, UNA CON LÍNEAS CURVAS (ARRIBA) Y LA OTRA CON LÍNEAS RECTAS (ABAJO), AQUÍ LA TEXTURA SE VE REFLEJADA EN LA SUPERPOSICIÓN DE LAS FORMAS.

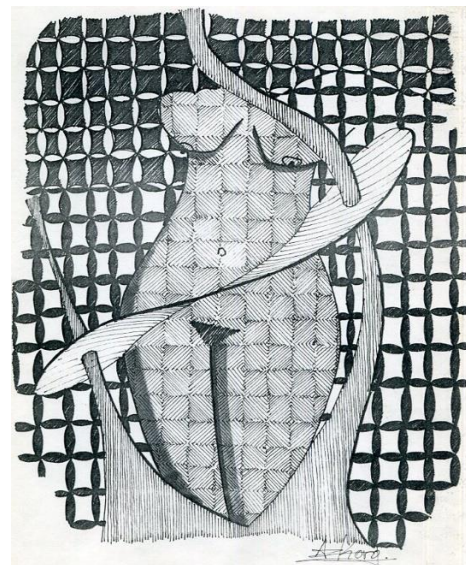
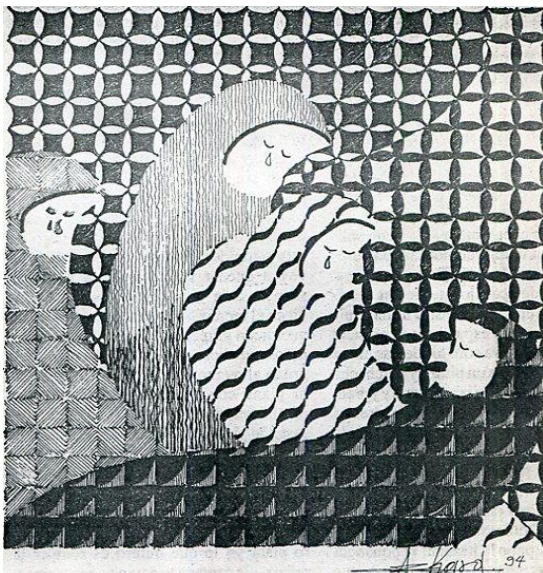
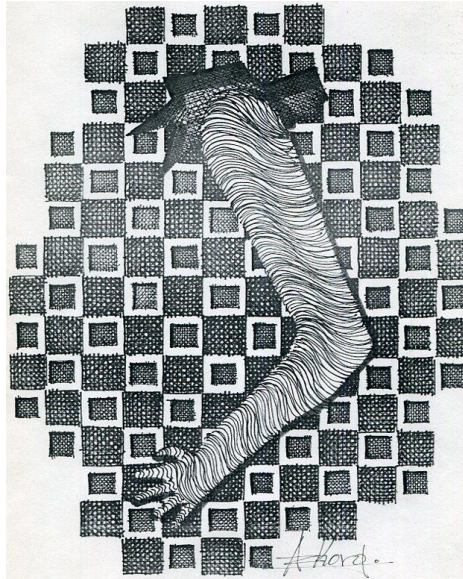
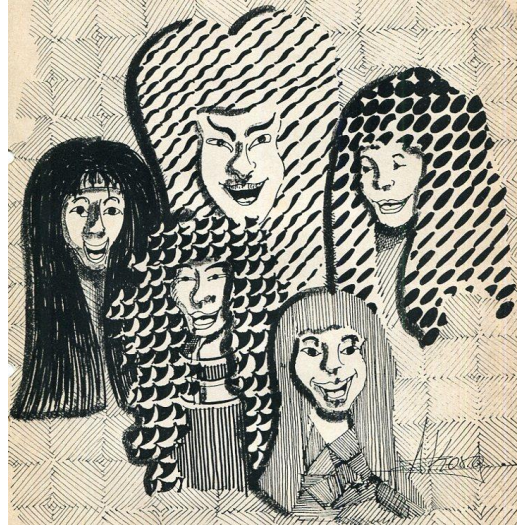
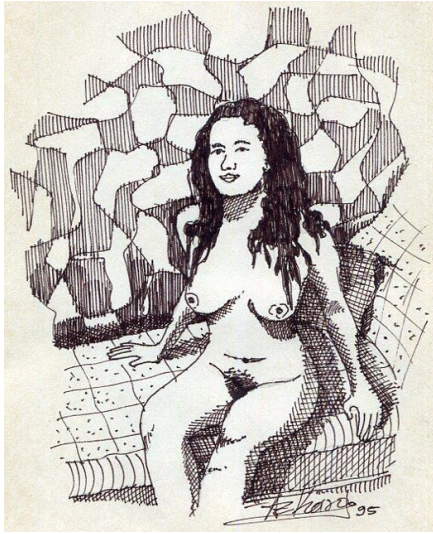


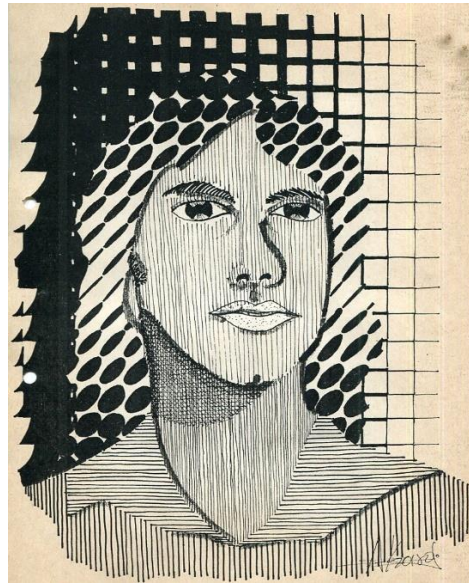
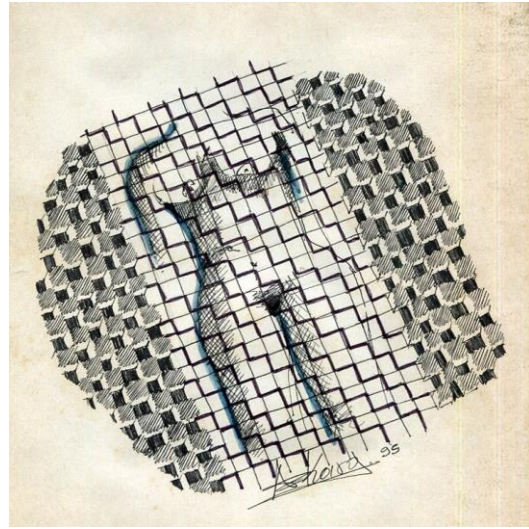
LA ESTRUCTURA RETICULAR NO SOLO GENERA TEXTURAS SINO FACHADAS ARQUITECTÓNICAS.

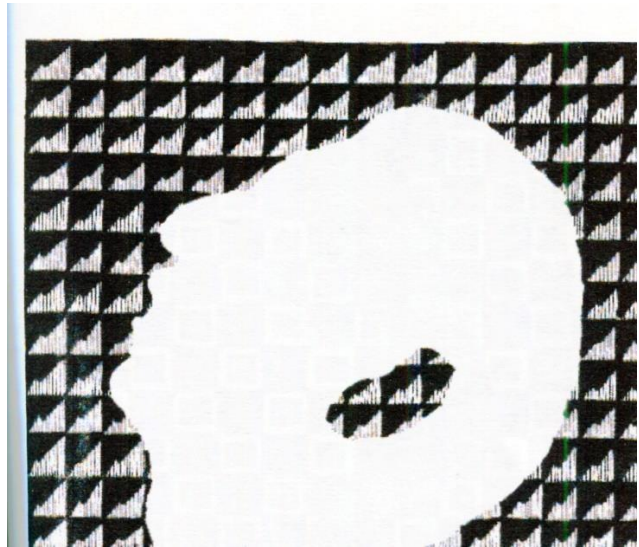
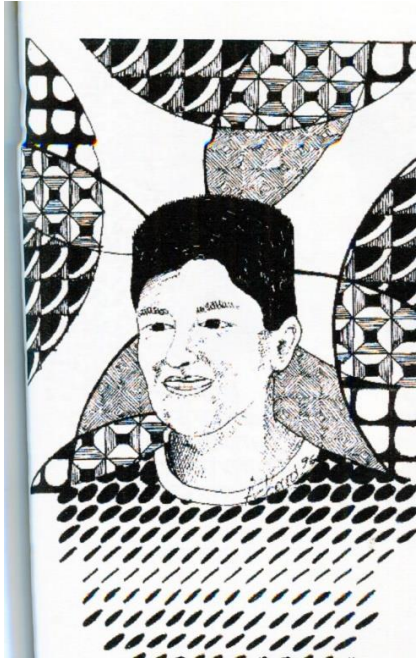
LA TEXTURA EN EL DIBUJO

EN ESTA SERIE DE VIÑETAS SE PRESENTAN DIVERSAS TEXTURAS, QUE PERMITEN A LOS DIBUJOS DAR OTRA ALTERNATIVA VISUAL, ALGUNOS DE ESTOS DIBUJOS FUERON PRESENTADOS EN REVISTAS, PERIÓDICOS, LIBROS, TRÍPTICOS, ETC.

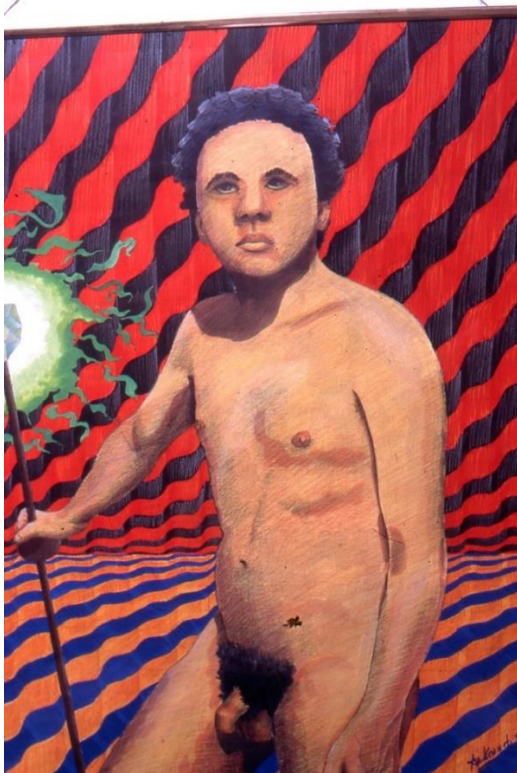
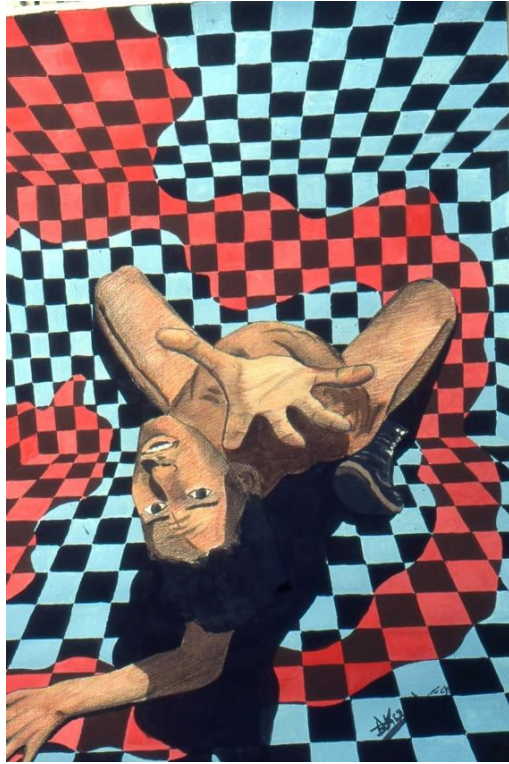
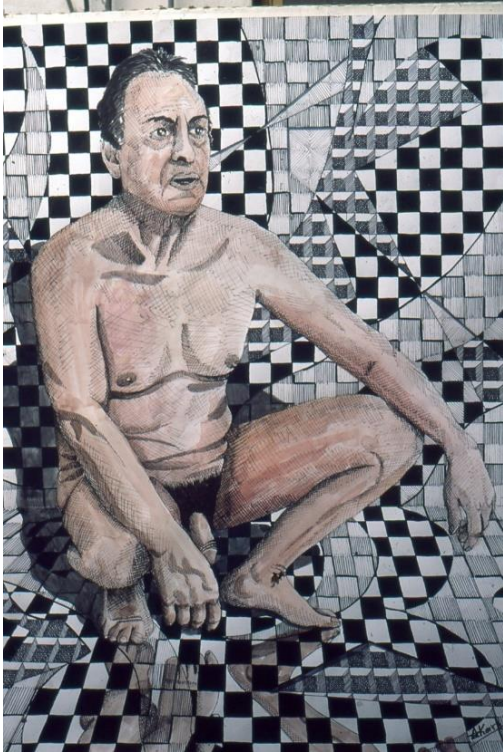


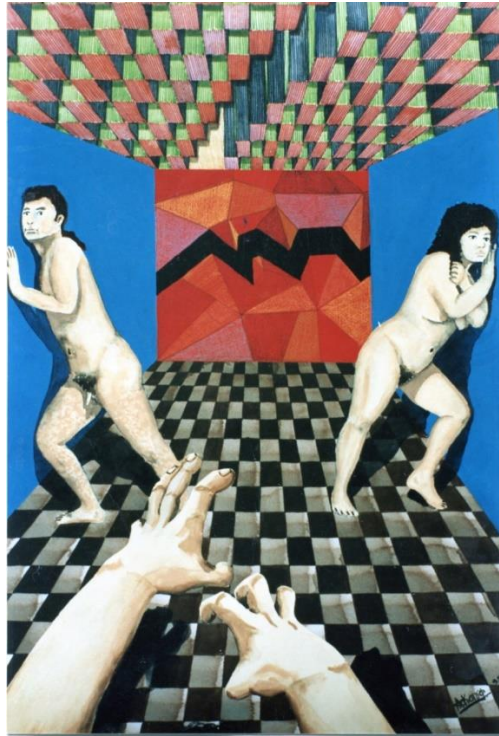


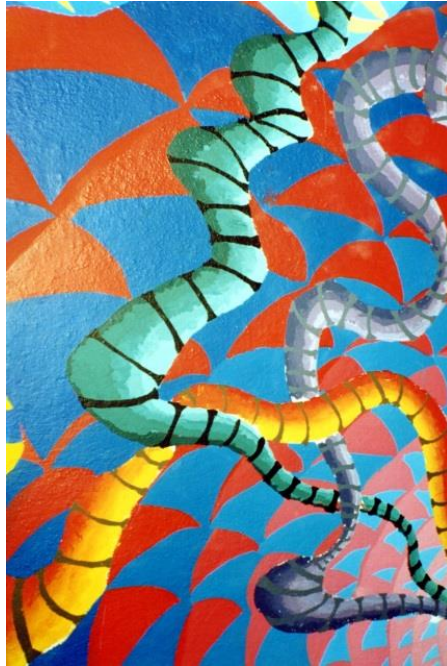


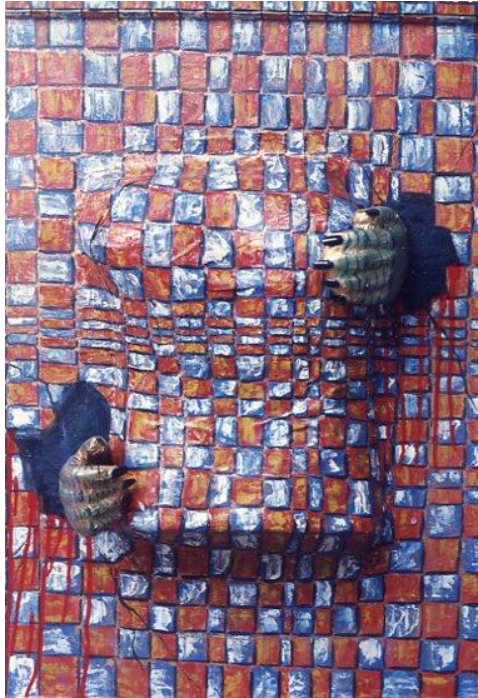


LA TEXTURA EN LA PINTURA









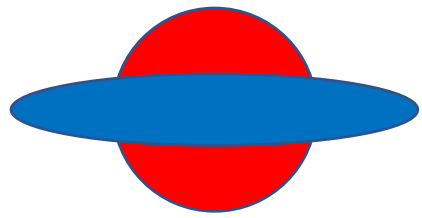
EN EL CASO EN LA PINTURA LA TEXTURA NO SOLO ES ILUSORIA SINO TAMBIÉN FÍSICA.

ALGUNOS DIBUJOS DE ESTE MATERIAL FUERON EXTRAIDOS DEL LIBRO "GUÍA PRÁCTICA DEL DIBUJO A LA TINTA" (DEL MISMO AUTOR), EDITADA POR LA UNIVERSIDAD AUTÓNOMA DE CHIAPAS (FACULTAD DE ARQUITECTURA) UNACH, MÉXICO EN 1997. MATERIAL QUE HA SIDO ACTUALIZADO EN ESTE CUADERNILLO No. 18

MUCHOS DE ESTOS TRABAJOS SE UTILIZARON EN MATERIAS DE DIBUJO ARQUITECTÓNICOS EN LA FACULTAD DE ARQUITECTURA, UNACH, POR VARIOS AÑOS HASTA QUE CON LOS CAMBIOS DEL NUEVO PLAN DE ESTUDIOS DEJÉ DE DAR MATERIAS DE DIBUJO PARA INVOLUCRARME MÁS CON MATERIAS DE PROYECTOS.

DESASFORTUNADAMENTE VARIOS ORIGINALES GRÁFICOS DE ESTA SERIE SE HAN PERDIDO (POR DAÑO FÍSICO Y EXTRAVÍO A TRAVÉS DE ESTOS 23 AÑOS DE SU REALIZACIÓN, QUEDANDO COMO EVIDENCIA DE SU EXISTENCIA ESTAS IMÁGENES QUE ILUSTRAN ESTE CUADERNO DE ARTE, DISEÑO Y ARQUITECTURA COMO EN EL LIBRO ANTERIORMENTE COMENTADO.

O. J. VÁZQUEZ MONTERO



VUELO AL INFINITO